

# **User Manual for X7 OCS**

# MAN1155-01-EN\_X7\_UserManual

HE-X7A, HE-X7R





# PREFACE

This manual explains how to use the X7 OCS.

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Any example programs and program segments in this manual or provided on accompanying diskettes are included solely for illustrative purposes. Due to the many variables and requirements associated with any particular installation, Horner APG cannot assume responsibility or liability for actual use based on the examples and diagrams. It is the sole responsibility of the system designer utilizing the X7 OCS module to appropriately design the end system, to appropriately integrate the X7 OCS module and to make safety provisions for the end equipment as is usual and customary in industrial applications as defined in any codes or standards which apply.

NOTE: The programming examples shown in this manual are for illustrative purposes only. Proper machine operation is the sole responsibility of the system integrator.



# VISUAL MAP OF MAJOR TASKS AND KEY CHAPTERS

FIRST STEP of ANY TASK: DATASHEET

Each X7 OCS unit is sent with a datasheet in the box. **The datasheet (MAN1156) is the first document to refer to for model-specific information related to X7 OCS information.** To obtain updates to datasheets, manuals and user documentation, visit a Horner website. North America: <u>http://www.hornerautomation.com</u> Europe: http://www.horner-apg.com

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# CHAPTER 1: SAFETY / COMPLIANCE

#### 1.1 Safety Warnings and Guidelines

When found on the product, the following symbols specify:



Warning: Consult user documentation.



Warning: Electrical Shock Hazard.

**WARNING - EXPLOSION HAZARD:** Do not disconnect equipment unless power has been switched off or the area is known to be non-hazardous

**WARNING:** To avoid the risk of electric shock or burns, always connect the safety (or earth) ground before making any other connections.

**WARNING:** To reduce the risk of fire, electrical shock, or physical injury it is strongly recommended to fuse the voltage measurement inputs. Be sure to locate fuses as close to the source as possible.

**WARNING:** Replace fuse with the same type and rating to provide protection against risk of fire and shock hazards.

**WARNING:** In the event of repeated failure, do <u>not</u> replace the fuse again as a repeated failure indicates a defective condition that will <u>not</u> clear by replacing the fuse.

**WARNING: EXPLOSION HAZARD**–Substitution of components may impair suitability for Class I, Division 2.

**WARNING**: The USB parts are for operational maintenance only. Do not leave permanently connected unless area is known to be non-hazardous.

WARNING: EXPLOSION HAZARD-BATTERIES MUST ONLY BE CHANGED IN AN AREA KNOWN TO BE NON-HAZARDOUS

WARNING: BATTERY MAY EXPLODE IF MISTREATED. DO NOT RECHARD, DISASSEMBLE, OR DISPOSE OF IN FIRE.

**WARNING**: Only qualified electrical personnel familiar with the construction and operation of this equipment and the hazards involved should install, adjust, operate, or service this equipment. Read and understand this manual and other applicable manuals in their entirety before proceeding. Failure to observe this precaution could result in severe bodily injury or loss of life.

**WARNING**: If the equipment is used in a manner not specified by Horner APG, the protection provided by the equipment may be impaired.



- All applicable codes and standards need to be followed in the installation of this product.
- For I/O wiring (discrete), use the following wire type or equivalent: Belden 9918, 18 AWG, or larger.

Adhere to the following safety precautions whenever any type of connection is made to the module.

- a. Connect the green safety (earth) ground first before making any other connections.
- b. When connecting to electric circuits or pulse-initiating equipment, open their related breakers. Do <u>not</u> make connections to live power lines.
- c. Make connections to the module first; then connect to the circuit to be monitored.
- d. Route power wires in a safe manner in accordance with good practice and local codes.
- e. Wear proper personal protective equipment including safety glasses and insulated gloves when making connections to power circuits.
- f. Ensure hands, shoes, and floors are dry before making any connection to a power line.
- g. Make sure the unit is turned OFF before making connection to terminals. Make sure all circuits are de-energized before making connections.
- h. Before each use, inspect all cables for breaks or cracks in the insulation. Replace immediately if defective.

#### 1.2 Grounding

Grounding is covered in various chapters within this manual.

#### 1.3 Compliance

To check for compliance and updates, visit the Horner website. North America : <u>https://hornerautomation.com</u> or Europe: <u>http://www.horner-apg.com</u>



# CHAPTER 2: INTRODUCTION

# 2.1 Visual Overview of X7 OCS

Touch Screen (Press upper right corner to bring out the function keys and SYSTEM key to access the Main Menu.)







- 1. Touch Screen
- 2. High Capacity microSD Slot
- 3. RS232/RS485 Serial Connector, CAN port (via RJ45), LAN Port (Ethernet)
- 4. USB Mini-B Port
- 5. Analog I/O, DC Inputs, DC Outputs 6. DC Power



Figure 2.1 - Visual Overview of the X7



#### 2.2 Where to Find Information about the X7 OCS

a) Datasheet [MAN1156] - The datasheet is the first document to refer to for key information related to specific X7 OCS models.

The datasheets for all X7 OCS models are available on the Horner websites.
 Datasheets contain pin-outs, jumper settings, and other model specific information.

b) User Manual [MAN1155] - This manual provides general information that is common to X7 OCS models and can be downloaded from our website. Visit the Horner website to obtain user documentation and updates.

North America: <u>http://www.hornerautomation.com</u> Europe: <u>http://www.horner-apg.com</u>

#### 2.3 Four Main Types of Information are covered in this Manual

- a) Safety and Installation guidelines / instructions (Mechanical and Electrical)
- b) Descriptions of hardware features Serial ports, Removable Media, Communications, etc.
- c) Configuration and Use of the X7 OCS
- d) Maintenance and Support

#### 2.4 Manual Index

Major topics of interest may be found in the Main Index near the end of this manual.

## 2.5 Table of Figures

Location of important drawings, illustrations, etc., may be found in the <u>Index of Figures and</u> <u>Tables</u> at the end of this manual.



# 2.6 Connectivity to the X7 OCS

The X7 has excellent capability for connecting to a variety of devices. The diagram below shows some examples of devices that can be used with the X7 OCS.



Figure 2.2 - Visual Overview of X7 Connectivity



# 2.7 Features of the X7 OCS

The X7 OCSs are all-in-one industrial control devices. They combine control, user interface, I/O and networking into a single, integrated package. Unique features of the X7 OCS include the following.

- Small, sleek profile saves space and resources.
- Physical Specifications
  - o mm: 143.50 tall x 186.08 wide x 46.6 deep
  - $\circ$  in: 5.65 tall x 7.33 wide x 1.34 deep
  - o 20.8 oz. / 590g
- Bright color display
- Display of complex graphical objects including trends, gauges, meters and animations
- Advanced control capabilities including floating point, multiple auto-tuning PID loops and string handling capabilities
- Intuitive interface
- Removable media for storage of programs, data logging, or screen captures
- CsCAN networking port for communication with remote I/O, other controllers or PCs
- Cscape programming software that allows all aspects of the X7 to be programmed and configured from one integrated application
- Fail Safe System which allows an application to continue running in the event of "Soft" failures such as (Battery power loss or Battery Backed register RAM / Application flash corruption)
- Clone Unit allows the user to "clone" the OCS. This feature "clones" application program and unit settings stored in Battery backed RAM of an OCS. It can then be used to clone a different OCS (but must be the exact same model).
- Suited for most applications across a diverse range of industries



#### 2.8 Accessories

Please visit the Horner Control Accessories website for communication, programming, and I/O accessories.

North America: <u>http://hornerautomation.com/product-category/home/control-accessories/</u> Europe: <u>http://www.horner-apg.com/en/products.aspx</u>

#### 2.9 Useful Documents and References

Visit our website, North America <u>https://hornerautomation.com</u> or Europe <u>http://www.horner-apg.com</u>, to obtain user documentation, supplemental documents, certificates, and other documentation.

#### 2.10 Opening Cscape Help File

After opening the Cscape Help file, either use the Contest, Index or Search tabs to located information. The Cscape Help file has more information than the scope of this user manual.





# CHAPTER 3: MECHANICAL INSTALLATION

NOTE: The datasheet [MAN1156] is the first document to refer to for model-specific information related to X7 OCS models key installation information. Visit the Horner websites to obtain datasheets, user documentation, and updates.

#### 3.1 Mounting Overview

The mechanical installation greatly affects the operation, safety, and appearance of the system. Information is provided to mechanically install the unit such as cut-out sizes, mounting procedures, and other recommendations for the proper mechanical installation of the unit.

#### 3.2 Mounting Procedures (Installed in a Panel Door)

Once the panel design has been completed using the criteria and suggestions in the following sections, use the following steps to panel mount the X7 OCS.

**NOTE**: Unit comes with composite clips, which are tested for typical wash down, shock, and vibration. If metal mounting clips are needed, they can be ordered at the Horner Automation website.

- 1. Carefully locate an appropriate place to mount the X7. Be sure to leave enough room at the top of the unit for insertion. Remove the microSD card to prevent damage to the panel edge.
- 2. Carefully cut the host panel per the measurements found in the datasheet (MAN1156). Dimensions can also be found below in <u>Section 3.5</u>. If the opening is too large, water may leak into the enclosure, potentially damaging the unit. If the opening is too small, the OCS may not fit through the hole without damage.
- 3. Remove any burrs and/or shape edges and ensure the panel is not warped in the cutting process.
- 4. Make sure the gasket is installed on the X7 OCS and is free from dust and debris. Check that the corners of the gasket are secure.
- 5. Pass the unit through the panel.
- 6. Insert each of the four (4) mounting clips into the slots in the X7 OCS case. One composite plastic clip should be installed on each corner. Lightly tighten each screw so the clip is held in place.
- Tighten the screws on the clips such that the gasket is compressed against the panel. Recommended torque is 2-3 in-lbs (0.23 - 0.34 Nm). If metal mounting clips are used in place of the plastic composite mounting clips, the recommended torque is 4-8 in-lbs (0.45-0.90 Nm).
- 8. Connect communications cables to the serial port, USB ports, and CAN port as required.

Clip Description	Part Number
Composite Plastic Clip	400B178-R2.0
Metal Clip	HE500ACC604



# 3.3 Mounting Clip Locations



Figure 3.1 - X7 OCS with Mounting Clip Location

# 3.4 Mounting Orientation



Figure 3.2 - Orientation of X7 OCS

**NOTE:** For panel mounting-The orientation shown provides for optimum readability screen and ease of use of the keypad.



## 3.5 Panel Cutout

For installations requiring NEMA 4X liquid and dust protection, the panel cutout should be cut with a tolerance of +/-0.005'' (0.1mm).



Figure 3.4 - X7 OCS Dimensions



#### 3.6 Factors Affecting Panel Layout Design and Clearances

WARNING: It is important to follow the requirements of the panel manufacturer and to follow all applicable electrical codes and standards.

The designer of a panel layout needs to assess the requirements of a particular system and to consider the following design factors.

#### 3.7 Clearance / Adequate Space

Install devices to allow sufficient clearance to open and close the panel door.

Table 3.1 – Minimum Clearance Requirements for Panel Box and Door			
Minimum Distance - between base of device and sides of cabinet.	2" (50.80mm)		
Minimum Distance – between base of device and wiring ducts.	1.5" (38.10mm)		
Minimum Distance - between bases of each device <b>if more than one device is installed in</b> <b>panel box or on door.</b>	4" between bases of each device (101.60mm)		
Minimum Distance – between device and closed door <b>when door is closed</b> . (Be sure to allow enough depth for the OCS.)	2" (50.80mm)		

#### 3.8 Grounding

WARNING: Be sure to meet the ground requirements of the panel manufacturer and also meet applicable electrical codes and standards.

<u>Panel Box</u>: The panel box needs to be properly connected to earth ground to provide a good common ground reference.

<u>Panel Door</u>: Tie a low impedance ground strap between the panel box and the panel door to ensure that they have the same ground reference.



### 3.9 Temperature / Ventilation

Ensure that the panel layout design allows for adequate ventilation and maintains the specified ambient temperature range. Consider the impact on the design of the panel layout if operating at the extreme ends of the ambient temperature range. For example, if it is determined that a cooling device is required, allow adequate space and clearances for the device in the panel box or on the panel door.

#### 3.10 Noise

Consider the impact on the panel layout design and clearance requirements if noise suppression devices are needed. Be sure to maintain an adequate distance between the X7 OCS and noisy devices such as relays, motor starters, etc.

For details on output protection, especially when using contactors and solenoids, see MAN0962 on "Spark Quenchers".

#### 3.11 Shock and Vibration

The X7 OCS has been designed to operate in typical industrial environments that may inflict some shock and vibration on the unit. For applications that may inflict excessive shock and vibration, please use proper dampening techniques or relocate the X7 OCS to a location that minimizes shock and/or vibration.

## 3.12 Panel Layout Design and Clearance Checklist

The following list provides highlights of panel layout design factors.

- \_\_\_\_\_Meets the electrical code and applicable standards for proper grounding, etc.?
- \_\_\_\_\_Meets the panel manufacturer's requirements for grounding, etc.?
- Is the panel <u>box</u> properly connected to earth ground? Is the panel <u>door</u> properly grounded? Has the appropriate procedure been followed to properly ground the <u>devices</u> in the panel box and on the panel door?
- \_\_\_\_\_Are minimum clearance requirements met? Can the panel door be easily opened and closed? Is there adequate space between device bases as well as the sides of the panel and wiring ducts?
- \_\_\_\_\_Is the panel box deep enough to accommodate the X7 OCS?
- \_\_\_\_\_Is there adequate ventilation? Is the ambient temperature range maintained? Are cooling or heating devices required?
- \_\_\_\_\_Are noise suppression devices or isolation transformers required? Is there adequate distance between the base of the X7 OCS and noisy devices such as relays or motor starters? Ensure that power and signal wires are <u>not</u> routed in the same conduit.
- \_\_\_\_\_Are there other requirements that impact the system, which need to be considered?



# CHAPTER 4: ELECTRICAL INSTALLATION

NOTE: The datasheet [MAN1156] is the first document you need to refer to for model-specific information related to X7 OCS models such as pin-outs and other key installation information.

Visit our website to obtain datasheets, user documentation, and updates. North America: <u>https://hornerautomation.com</u> Europe: <u>http://www.horner-apg.com</u>

# 4.1 Grounding Definition

**Ground:** The term **Ground** is defined as a conductive connection between a circuit or piece of equipment and the earth. Grounds are fundamentally used to protect an application from harmful interference causing either physical damage such as by lightning or voltage transients or from circuit disruption often caused by radio frequency interference (RFI).

#### 4.2 Ground Specifications

Ideally, a ground resistance measurement from equipment to earth ground is  $\Omega\Omega$ . In reality, it typically is higher. The U.S. National Electrical Code (NEC) states the resistance to ground shall not exceed 25 $\Omega$ . Horner Automation recommends less than 15 $\Omega$  resistance from our equipment to ground. Resistance greater than 25 $\Omega$  can cause undesirable or harmful interference to the device.



#### 4.3 How to Test for Good Ground

In order to test ground resistance, a Ground Resistance Tester must be used. A typical Ground Resistance Meter Kit contains a meter, two or three wire leads, and two ground rods. Instructions are supplied for either a two-point or a three-point ground test.



Figure 4.1 - Two-Point Ground Connection Test



#### 4.4 Primary Power Port

Table 4.1 - Primary Power Port Pins			
Pin	Signal	Description	
+	24VDC + / - 20%	Input Power Supply Voltage	
-	OV	Input Power Supply Ground	
Л	Т	Frame Ground	







Figure 4.3- Primary Power Port as Viewed Looking at the X7 OCS



# CHAPTER 5: SERIAL COMMUNICATIONS

#### 5.1 Overview

All X7 OCS models provide two serial ports, which are implemented with a single 8-position modular jack that is labeled **MJ1/2**. The MJ1 serial port is RS-232 while the MJ2 port is RS-485. MJ1 defaults to OCS programming by connecting it to the COM port of a PC running Cscape. In addition, both MJ1 and MJ2 can be used for application-specific communication, using a variety of standard data exchange protocols.

#### 5.2 Port Descriptions

The MJ1 serial port contains a RS-232 interface with RTS/CTS handshaking.

The MJ2 serial port contains half-duplex RS-485 interface with no handshaking. The MJ2 RS-485 interface provides switchable termination and bias resistors internally.

# 5.3 Wiring–MJ1/MJ2 Serial Ports



MJ1: RS-232 w/Full Handshaking MJ2: RS-485 Half-Duplex

Table 5.1–MJ1/MJ2 Serial Ports				
Pin	MJ1 Pins		MJ2 Pins	
	Signal	Direction	Signal	Direction
8	TXD	OUT		
7	RXD	IN		
6	٥V	Common	OV	Common
5	+5VDC @ 60mA	OUT	+5VDC @ 60mA	OUT
4	RTS	OUT		
3	CTS	IN		
2			RX- / TX-	IN / OUT
1			RX+ / TX+	IN / OUT



### 5.4 RS-485 Termination and Biasing

Termination-Proper RS-485 termination minimizes reflections and improves reliability.

The MJ2 serial port allows an internal termination resistor to be placed across pins 1 and 2 by software control. <u>Only</u> the two devices physically located at the endpoints of the RS485 network should be terminated.

This termination is only in place when the X7 is powered on. This would typically only be an issue if the X7 is being used as a slave on the RS485 network. In that case, the electronic should not be used, but a physical external termination resistor should be used instead.

**Biasing**-RS485 biasing passively asserts a line-idle state when no device is actively transmitting, which is useful for multi-drop RS485 networking. The MJ2 serial port allows internal bias resistor to be activated by software control, pulling pin 1 up to 3.3V and pulling pin 2 down to ground.

**NOTE**: If biasing is used, it should be enabled in <u>only</u> one of the devices attached to the RS485 network.

The "Set Serial Ports" option in the OCS System Menu can be used for termination and biasing. Also, an application graphics screen that writes to %SR can do the same thing.

Biasing Details:

- %SR152.3 enables RS485 Port Termination
- %SR164.1 enables RS485 Port Biasing

#### 5.5 Cscape Programming via Serial Port

MJ1 is the serial port available for programming. The connection is RS-232 and is compatible with the Horner programming cable kits HE-XCK or HE-XCPK. Unlike some other OCS models, the MJ2 port cannot be configured as a programming port. The Mini-B USB port is also available for programming.

The "Set Serial Ports" option in the OCS System Menu contains an entry for Default Programming Port (Dflt Pgm Port). However, the entry is fixed at MJ1-232. No OCS configuration is required to use either the MJ1 serial port or Mini-B USB port for programming.

**NOTE**: Only one Cscape software connection is allowed at a time.



#### 5.6 Ladder-Controlled Serial Communication

Using Serial Communication function blocks, both MJ1 and MJ2 support Generic, Modbus Master and Modbus Slave Protocols. In addition, external modems can be connected and accessed using Init, Dial and Answer Modem function blocks.

#### 5.7 Configuration via Mini-B USB

**NOTE:** The unit must be connected via the mini-USB port to the PC or laptop.

It is possible to load the program and monitor data via the Mini-B USB. To load via Mini-B USB, configure the communications port in Cscape as follows: Select **Tools** from the toolbar  $\rightarrow$  **Application Settings**  $\rightarrow$  **Communications**  $\rightarrow$  **USB** button

It is possible to download or upload and use the data monitoring functions once connected.

**NOTE:** It is advisable to use an isolated USB cable between the PC or laptop and the X7 when third party devices are connected to the X7 to avoid damage to the PC or laptop and/or the X7.



# CHAPTER 6: CAN COMMUNICATIONS

**NOTE:** For additional CAN information, refer to the CAN Networks manual (MAN0799) on the website.

North America: <u>https://hornerautomation.com</u> or Europe: <u>http://www.horner-apg.com</u>

## 6.1 Overview

The X7 OCS provides a CAN networking port, which is implemented with an 8-position RJ-45 modular jack. The connector is labeled CAN and is red.



Figure 6.1 - CAN Connector



## 6.2 CAN Port Wiring





Modular jack (8 posn RJ45)

CAN	l Pin Assignments
PIN	SIGNAL
8	No Connection
7	Ground
6	Shield
5	No Connection
4	No Connection
3	Ground
2	CAN Data Low
1	CAN Data High

# 6.3 Cscape Programming via CAN

The CAN port supports CsCAN Programming Protocol. If a PC has a CAN interface installed (via PCI card or USB), and the PC CAN port is connected to the X7 CAN port, then Cscape can access the X7 for programming and monitoring.

In addition, the X7 supports single-point-programming of all X7 and other Horner controllers that are connected to a CAN network. If the PC COM port is connected to the X7 programming port, then the X7 can act as a pass-through gateway allowing Cscape to access all X7 and Horner controllers that are attached to the CAN network.

## 6.4 Ladder-Controlled CAN Communication

Using Put and Get Network Words function blocks, the CAN port can exchange digital and analog global data with other X7 or Horner controllers attached to the CAN network.

In addition, Put and Get Network Heartbeat function blocks allow nodes on the CAN network to regularly announce their presence and to detect the presence (or absence) of other nodes on the network.



### 6.5 Using CAN for I/O Expansion (Network I/O)

Connecting remote I/O to the X7 CAN port, allows the X7 I/O to be economically expanded and distributed. A variety of remote I/O modules is available for this purpose.

#### 6.6 CAN and Termination and Bias

If there is a controller-to-controller communication on a network, and an X7 will be at either end, then it is recommended that onboard electronic termination NOT be used. Physical external resistors should be used instead. In this case, utilizing RJ45 to open-style connector will make termination easier.

**NOTE:** %SR152 enables CAN port termination.

**NOTE:** When powered down, the biasing and termination is no longer in effect.



# CHAPTER 7: ETHERNET COMMUNICATIONS

#### 7.1 Ethernet Module Protocols and Features

The following table describes the Ethernet Module Protocols and features supported by the Ethernet port on the X7:

Table 7.1 – Ethernet Module Protocols & Features		
Protocol / Feature	Protocol / Feature Description	
ICMP Ping	Internet Control Message Protocol	
EGD (Peer)	Ethernet Global Data	
CsCAN TCP Server	Horner APG CsCAN over Ethernet	
Modbus TCP Slave	Modbus over Ethernet	
Ethernet / IP Server	ODVA CIP over Ethernet	
FTP Server	File Transfer Protocol	
ASCII over TCP/IP Server	ASCII Data over Ethernet	

## 7.2 Ethernet System Requirements

Full Ethernet functionality requires:

- PC running Cscape Programming Software Version 9.8 or later (for configuration).
- X7 controller with onboard Ethernet port.

#### 7.3 Ethernet Module Specifications

Table 7.2 – Ethernet Module Specifications							
Speeds	10 BaseT Ethernet (10Mbps) 100 BaseTx Fast Ethernet (100Mbps)						
Modes	Half or Full Duplex						
Auto-Negotiation	Both 10/100Mbps and Half/Full Duplex						
Connector Type	Shielded RJ-45						
Cable Type (Recommended)	CAT5 (or better) UTP						
Port	Auto MDI/MDI-X (Auto Crossover)						



#### 7.4 Ethernet Module Configuration

**NOTE:** The following configuration is required for all applications regardless of the protocols used. Additional configuration procedures must be performed for each protocol used.

To configure the Ethernet Module, use Cscape Programming Software to perform the following steps:

- 1. On the main Cscape screen, select the **Controller** menu and its **Hardware Configuration** sub-menu to open the Hardware Configuration dialog (Figure 8.1).
- 2. If configuring a different OCS Model than the one shown in the **Hardware Configuration** dialog, click on the topmost **Config** button, select the desired OCS Model, and then click **OK**.

Hardware Configuration Controller   Local I/O   CAN1 (CsCAN) I/O   LAN1 I/O		×
Series X Series	Description: Touch screen Operator Control Station with fixed I/O	
Model #: HE-X4A   Network Ports	Properties Display Type: 272 by 480 LCD Keypad Type: Touch + 4 F keys	
CAN1 CsCAN Config CAN2 Config	Program Memory: 1024 K Bytes Network Type: CsCAN	
LAN1 ETN300 Config	Real Time Clock Support Supports Retentive Data	
Serial Ports Config	Auto Config	
	OK Cancel	Apply

Figure 7.1 - Hardware Configuration Screenshot



3. Click the **Config** button to the right of LAN1, revealing the Ethernet Module Configuration dialog as shown in Figure 7.2

Default Settings Register Get settings from	Register Usage				>
Downloadable Protocols	Default Sett IP Address: IB2.168.2 Net Mask: 255.255.2 Gateway: O.O.O. Status: Version: Protocol Support Resident Protocols GCMP (Ping) GED (Ethermet Glob) SRTP Slave (90-30 S Modbus Slave Ethernet/IP ETP (File Server) HTTP (Web Server) HTTP (Web Server)	54. 128 Nar 55. 0 Nar 0 0 Nar Nar	ne:	 32841     Configuration       32841     Configuration       32841     Configuration       44841     Configuration	Use CAN ID for last Octet
ETN1/2 -None - Vetwork Devices Scan List	Downloadable Protocols ETN1/1 None	<u>2</u>	Network		

Figure 7.2 - LAN1 (Ethernet) Module Configuration

Configure the Ethernet Module parameters as follows:

**IP Address:** Enter the static IP Address for the Ethernet Module being configured.

**NOTE**: IP Addresses are entered as four numbers, each ranging from 0 to 255. These four numbers are called octets and they are always separated by decimal points.

**Net Mask:** Enter the Net Mask (sometimes called Subnet Mask) being used by all nodes on the local network. Typical local networks use Class C IP Addresses, in which case the low octet (rightmost number) is used to uniquely identify each node on the local network. In this case, the default Net Mask value of 255.255.255.0 should be used.

**Gateway:** Enter the IP Address of a Gateway Server on the local network that allows for communication outside of the local network. To prevent the Ethernet Module from communicating outside the local network, set the Default Gateway IP Address to 0.0.0.0 (the default setting).



**Status Register:** Enter an OCS Register reference (such as %R100) to indicate which 16-bit OCS register will have the Ethernet Status word written to it. Table 7.3 shows how this register value is formatted and explains the meaning of each bit in the Status Word.

Table 7.3 - Ethernet Status Word Register Format																	
High Byte									Low	Byte							
Bit Bit Bit E				Bit	Bit	Bit	Bit	Bit	Bit	Bit	Bit	Bit	Bit	Bit	Bit		
16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1		
0	0	Dup	Spd	0	Rx	Тх	Link	TCP Connections									
											Status Values						
Status Bit(s) S					St	atus l	tus Indication					Minimum			Maximum		
0 Reserved							Always O										
	Du	n		Link Duplex (Auto-Negotiated)							0 = Half			1 = Full			
	Duj	J									Duplex			Duplex			
	Spd Link Speed (Auto-Negotia				gotiat	ed)		0 = 10MHz			1 = 100MHz						
	Rx Receive State				е			0 = Inactive			1 = Active						
	Тx				Т	Transmit State				(	) = Ina	active	1 = Active				
Link Link State						Link State					0 = Down 1 = Up			0			
					Total Number of Active TCP												
TCP Connections			s	Connections							0			40			
				(CsCAN, SRTP, Modbus, EIP, FTP, HTTP)						P)							

**Version Register:** Enter an OCS Register reference (such as %R101) to indicate which 16-bit OCS register will have the Ethernet Firmware Version written to it. The value stored in the Version Register is (Ethernet Firmware Version \* 100). For example, for Ethernet Firmware Version 4.30, the Version register will contain 430.

#### Get Settings From:

"Get settings from" allows the programmer to either configure the IP Address, Net Mask, or Gateway for two functions: Configuration or Register.

**1. Configuration** - The configuration for the IP Address, Net Mask, or the Gateway will be assigned using the value in the Default Settings in this window.

**2. Register** - The configuration for the IP Address, Net Mask, or the Gateway will be assigned using the values in the registers assigned.



#### 7.5 Ethernet Configuration - IP Parameters

For primary operation, the IP address, Net Mask, and Gateway should be set in the LAN config of the **Cscape Hardware Configuration**. There are options to get IP parameters from the LAN Config or to get parameters from registers. It is possible to set the Ethernet IP parameters from the OCS System Menu, but only as a temporary measure. The following points on IP parameter configuration should be considered.

- IP Parameters in Non-Volatile RAM: The IP parameters of the Cscape LAN Config are written to non-volatile RAM on power down. IP parameter settings made in the System Menu are not written to non-volatile RAM. Any IP parameters settings made in the system menu will be lost after cycling power to the unit. It will revert back to the last downloaded Cscape LAN Config that was loaded into non-volatile RAM at power down.
- "Cscape LAN Config"/ "Get Settings from" Configuration: When 'Get settings from' is set to Configuration, the IP parameters specified under 'Default Settings' is used after downloading to the controller. The IP parameters are represented in System Menu / Set Networks and can be edited. However, any edits made from System Menu / Set Networks is not retained through a power cycle. After power cycle, the unit reverts to the last downloaded Cscape LAN Config that was loaded into non-volatile RAM at power down.
- "Cscape LAN Config" / "Get Settings from" Register: When 'Get settings from' is set to Register, the IP parameters are retrieved from the OCS registers assigned in LAN Config. Configured registers must be populated with the desired IP parameters. The IP parameters are represented in System Menu / Set Networks. The IP parameters cannot be edited from System Menu / Set Networks while the unit is in run mode.

The IP parameters always follow the values in the registers unless the OCS unit is placed in idle mode. Then the IP parameters can be edited in System Menu / Set Networks. When the OCS is placed back into run mode, it reverts to the registers for IP parameters.

## 7.6 Ethernet Module Protocol Configuration

The **Protocol Support** area contains a list of all the protocols supported by the platform being configured. To activate a protocol, check its checkbox.

For protocols that require additional configuration, click on a listed protocol to select it and then click the **Configure Selected Protocol** button. This will open a new dialog with configuration options for the selected protocol.

For detailed information on individual protocol configuration refer to the latest version of the ETN 300 Manual **SUP0740.**


# CHAPTER 8: DOWNLOADABLE COMMUNICATION PROTOCOLS

#### 8.1 Overview

Through loadable protocol device drivers, certain models of the OCS family can provide the ability to exchange data with remote devices such as variable-frequency drives, PLCs, and remote I/O devices. This feature greatly expands the OCS 's control capability with negligible effect on the OCS 's ladder scan time.

Remote devices that communicate serially must do so under certain rules of data transfer known as a protocol. Many device manufactures have created their own protocol for communications with their device. For an OCS to communicate with a specific device, it must be loaded with the corresponding serial communications protocol device driver that supports that protocol.

A limited number of protocol device drivers are packaged with the Cscape distribution; however, as more are developed, they will be made available as add-on packages. A device driver is typically distributed as a Windows module, which contains the Configuration Menus, Help Files and the Target Executable Driver Code. When updating device drivers, an install routine loads the device driver to the Cscape directory structure and makes that driver available to Cscape applications.

Once installed, the protocol device driver can be included as part of a Cscape application by selecting it from a list of installed protocol device drivers and attaching it to the desired serial port (Program > Protocol Config menu). Only one protocol device driver can be associated with a serial port, though some OCS models support multiple protocols on a single Ethernet port.

Once the protocol is selected for a specific port, that port must be configured to match the bit transfer size and rate of the target device(s). This is configured under the **Network Config** menu, which contains port specific information such as the basic serial port parameters (i.e. baud rate, stop bits parity, retries, etc.). In addition to the serial port parameters, this menu also contains the transaction scan update control configuration and any network level protocol specific configuration.

Once the network is configured, each device on the serial communications network must be configured. For some communications (i.e. RS232), the network can be limited to one device. The devices are configured under the **Device Config** menu, which contains an arbitrary device name, the device ID and optionally an OCS status register that contains any device fault information.

Once each device(s) is configured, a **Scan List** of entries must be created which defines the transfer of data between a local (OCS) register(s) and a remote device register(s). These entries are created under the **Data Mapping** menu, which contains an OCS register, a target device ID, a target device register address, the number of registers to transfer, and update type.



Each entry can be configured for one of two types of initiating a transaction: **Polled and Triggered.** Polled type entries initiate a transaction with the remote device on every transaction scan. Triggered type entries only initiate a transaction when a corresponding local (OCS) binary trigger register is *set*. Once a triggered type transaction completes, the protocol device driver *resets* the local (OCS) binary register to indicate completion. See Section 8.5 for more details on Polled and Triggered entries.

These basic types are also subdivided into Read or Write operations. For polled operations, a Read operation only reads from a remote device. Likewise, a Read/Write operation continuously reads from the remote device unless the target OCS register value changes from one ladder scan to another. In this case, the new OCS value is written to the target device. For triggered operations, only a Read or Write action is available.

When downloaded to the OCS, the Scan List is scanned sequentially to generate data transactions with the remote device. This transaction scanning can be on a continual basis (**automatic**) or controlled from ladder logic (**manual**) once a complex connection is programmatically created. The specific transaction-scanning mode is selected from the **Network Config** menu.

The following Horner Automation websites offer OCS Protocol Software Downloads. North America: <u>http://hornerautomation.com/support-files/</u> Europe: http://horner-apg.com/en/products/software/ocs-protocols.aspx

Please refer to the Cscape Help file for more information on Downloadable Protocols Configuration. After opening the Cscape Help file, select **Contents**  $\rightarrow$  **Networking and Communications**  $\rightarrow$  **Protocol Configuration.** 

1 문화 (고 다 대 대 Home Hide Locate Back Forward Print Home	
Contents Index Search	Protocol Configuration
Welcome to Cscape	Overview   Automatic Update Scanning   Manual Update Scanning   Data Consistency Protocol Device Driver Selection   Network Configuration   Device List   Device Configurat
Creating and Editing Control Logic     Creating and Editing Screens     Hardware and CPU Configuration	Overview
Wetworking and Communications     Motion Configuration     CANOpen Communications	Through loadable protocol device drivers, certain models of the OCS family can provide the ability to PLCs and remote I/O devices. This feature greatly expands the OCS 's control capability with neglig
Configuring and Using CsCAN     Configuring and using Ethemet     Controller Networking     Ethemet configuration	Remote devices that communicate serially must do so under certain rules of data transfer known as for communications with their device. For a OCS to communicate with a specific device, it must be driver that supports that protocol.
GSM GPRS Configuration     2G/3G Modem Configuration     SMS Configuration     SMS Configuration     Email Configuration	A limited number of protocol device drivers are packaged with the Cscape distribution; however, as r device driver is typically distributed as a Windows module, which contains the configuration mer device drivers, an install routine loads the device driver to the Cscape directory structure and makes
E-U) Protocol Configuration - E) Top - E) Overview - E) Automatic Update Scannir	Once installed, the protocol device driver can be included as part of a Cscape application by selec the desired serial port ( <b>Program &gt; Protocol Config</b> menu). Only one protocol device driver can multiple protocols on a single Ethernet port.
B Manual Update Scanning     B Data Consistency     B Device Offline Recovery     D Device Status	Once the protocol is selected for a specific port, that port must be configured to match the bit tran <b>Network Config</b> menu, which contains port specific information such as the basic serial port parameters, this menu also contains the transaction scan update control configuration an



# 8.2 Protocol Config

After opening Cscape, choose **Program**  $\rightarrow$  **Protocol Config**, and select the port drop-down box to select a protocol device driver. All protocol device drivers currently loaded in Cscape are displayed in the dropdown selection. Some OCS models can be limited in the number of ports or number of protocol device drivers that can be selected. Once a protocol is selected, the Network, Devices, and Data (Scan List) must be configured through corresponding dialogs accessible through the respective buttons (Network, Device, and Scan List).

NOTE: If the MJ1 port is to be used in the Protocol Config, it will no longer be available for Cscape programming unless the controller is put into IDLE mode.

erial Protocols					
MJ1	Modbus Master v 4.00	-	Network	Devices	Scan List
MJ2	2 None	•	Network	Devices	Scan List
COM	1 None	-	Network	Devices	Scan List
	,				
thernet			Swa	p Serial Port Se	Ittings
	,		Swa	p Serial Port Se	ttings
thernet	1 - None	<b>•</b>	Swa	p Serial Port Se	<b>ttings</b> Scan List
thernet ETN1/	1 - None 2 None	<b>•</b>			
themet ETN1/ ETN1/			Network	Devices	Scan List

Figure 8.1 - Protocol Config Dialog

Three fields must be configured after a protocol is selected:

- 1. Network
- 2. Devices
- 3. Scan List



# 8.3 Network Configuration

Network Config (CsCAN	V Serial)	×
Port Configuration		
Baud Rate:	9600 💌	Protocol:
Parity:	None 💌	Mode: RS-232
Data Bits:	8 👻	Retries: 2 (0-255)
Stop Bits:	1 👻	Timeout: 10000 mSec
Handshake:	None	
Update Scan	0 mSec	ReacquireTime: 100000 mSec
Trigger:	Name:	▼ (1-BIT)
ID Select:	Name:	▼ <b>16-BIT</b>
Master ID / Address		
Address: 0		
Status Register:	Name:	▲ 4 х эз-ви
Protocol Help		OK Cancel

Network Configuration provides the required parameters to configure the network. Each protocol is different and may not require all the Network Config field. Please refer to the table below for the options in the Network Config field.





	Table 8.1 -	Network Protocols			
Baud Rate, Data Bits, Stop Bits, Parity	These field	define the bit level transfer over the serial port.			
	None - No h	nandshake lines are used			
Handshake		<b>ull</b> - Rx remains active while Tx is occurring.			
		lalf - Rx is shut off while Tx is occurring.			
		Radio Modem - Wait for CTS acknowledgement before			
		g (legacy radio modem support).			
Protocol		upports multiple protocols, it is selected here, (i.e.			
		oports RTU or ANSI).			
Mode	Specifies if	port operates in RS232 or RS485 mode.			
Retries	Specifies nu	umber of times a transaction is retried on a failed			
	response.				
Timeout	Specifies th	e amount of time for a device to wait for a valid			
	response.				
		Update Interval - Specifies the update interval at			
		which all the mapped entries are executed.			
	Automatic	Reacquire Time - Specifies the amount of time to			
		wait before attempting communications with an			
Update Scan		offline device.			
		<b>Trigger</b> - Specifies the binary register that a single			
		transaction scan of the Scan List.			
	Manual				
		<b>ID Select</b> - If an analog is specified in the field, the ID			
		Select filter is enabled.			
Status Register	-	e starting OCS register of eight (8) consecutive			
	-	-32bit counters), which provide an indication of the			
	network he				
Scanner Address		e OCS's device (network) ID if a master ID is required			
	by the prote				
Protocol Help	Provides pr	otocol specific help.			



# 8.4 Device List and Device Configuration

# Device List

0	Device List (CsCAN Serial)	×
e		
1	Name         ID         Status         On Error           Test_1         1         Retry	Add
		Delete
		Config
t		
		-
		-
		ОК
		Cancel
l		BI

The Device List is reached from the Device button on the Protocol Config screen and provides a list of the configured devices on the Network. Devices must be created and exist in this list before corresponding Scan List entries can be created for this device. Typically, the number of entries is limited to **64 devices**.

# **Device Configuration**

D	evice Config			×
-1-1 1-1-1	Device Name: Test_1 ID: 1	(Network ID)		
	- Device Options			
	- Status			
	Address:	Name:		
			ОК	Cancel

This configuration is reached from the Device List when adding or modifying an existing device.



# 8.5 Scan List

	Sort							
ndex	Local Name	Register	Туре	Dev Name	ID	Target	Length	
	Test_1	%R00001	<	Test_1	1	R0001	1	Add
								Delete
								Config
								Edit Name:
							>	Cancel

This can be accessed from the Scan List button on the Protocol Config screen or the Mapping button on the Device List screen and provides a Scan List of the Data Mapping entries. To transfer data between the OCS and remote target, a Scan List must be created that defines each transaction. Each mapping entry (transaction) contains the source and destination registers, the number of consecutive registers transferred, the direction of the transfer and what triggers the transfer. Typically, the number of entries is **limited to 512**.

**NOTE:** The order of the Scan List is the order in which the transactions occur. Sort functions are provided to change the order of the list. Each entry also has an identifying index. If the device status register is enabled and a transaction failure occurs, the status register indicates the index number of the transaction that has failed.



# 8.6 Data Mapping Configuration (Scan List Entry)

Data Mapping			×
Target Device Name: Test_1 (1) Device Register: R0001 Length: 1	>	▼ □ 32-bit access	
Local Register: 2800001 Name: Update Type	Test_1	1	•
Polled Read	Triggered Read Triggered Write Name:		<b>–</b>
		ОК	Cancel

#### Update Type

This field specifies the direction and what triggers the transfer of data between the OCS and target device for a mapping entry.

#### Polled Read

On every transaction scan, a read-only target device register(s) transaction occurs.

#### Polled Read/Write

On every transaction scan, a read target device register transaction occurs unless a local register value has changed. The write transaction only updates those local registers that have changed in value. If several non-consecutive local registers (contained in a single mapping entry) change value between transaction scans, it takes several consecutive transaction scans to write each changed register.

When the OCS is placed in RUN mode, **the initial action for this mapping type is a read target register transaction.** This transaction initializes the local (OCS) register(s) to match that of the remote device register(s). Thereafter, any change to the corresponding OCS register(s) triggers a write operation to the remote device.





#### Polled Read/Write/Init

On every transaction scan, a read target device register transaction occurs unless a local register value has changed. The write transaction only updates those local registers that have changed in value. If several non-consecutive local registers (contained in a single mapping entry) change value between transaction scans, it takes several consecutive scans to write each changed register.

When the OCS is placed in RUN mode, **the initial action for this mapping type is a write target register transaction.** This transaction initializes the target device register(s) to match that of the local (OCS) register(s). Thereafter, any change to the corresponding OCS register(s) triggers a write operation to the remote device.

The initial write transaction does <u>not</u> occur until after the first logic scan of the OCS. This allows registers to be initialized locally before Writing to the target device register(s).

#### **Triggered Read**

A read transaction is triggered by a high level on a separately designated OCS (binary) trigger register. Once the read transaction is complete (or the device is offline), the OCS trigger register is cleared by the OCS. This update type can be used for occasion data accesses such as retrieving trend data.

**NOTE:** This operation increases the associated transaction scan time and can cause the **Update Interval Exceeded Counter** to increment on a tightly adjusted update interval.

#### Triggered Write

A write transaction is triggered by a high level on a separately designated OCS (binary) trigger register. Once the write transaction is complete (or the device is offline), the OCS trigger register is cleared by OCS. This function can be used for occasion data accesses such as sending recipe data.

**NOTE:** This operation increases the associated transaction scan time and can cause the **Update Interval Time Exceeded Counter** to increment on a tightly adjusted update interval.



# CHAPTER 9: SYSTEM SETTING AND ADJUSTMENTS

#### 9.1 System Menu - Overview

The X7 controller has a built-in System Menu, which lets the user view System Settings and make adjustments. To start the System Menu, press the upper right corner of the touchscreen to bring out the function keys, then press the SYSTEM key (or set %SR3 to 1), which will display the Main Menu. Then use the  $\downarrow$  and  $\uparrow$  keys to select a **Main Menu** item and press **Enter** (Return Arrow) to display the item's Sub-Menu.



Figure 9.1–Opening System Menu



#### MAN1155-01-EN\_X7\_UserManual

#### Sub-Menus

#### Sub-Menus





Set Networks	OK
View Status	
View Diags	
View I/O Slots	$  \land  $
View Protocols	
Set Fkeys Mode	$\equiv$
Set Serial Ports	
Set Time/Date	$1 \times 1$
Set Beeper	Y I
Set Screen	
Removable Media	_
Fail-Safe System	Esc
Clone Unit	
( Press ESC to exit )	$\left[ \right]$
,	
	-

# 9.2 System Menu - Navigation and Editing

As mentioned above, the System Menu is started by pressing the System key on the X7. Then, either press ESC to exit the System Menu, or use the  $\downarrow$  and  $\uparrow$  keys to select an item and press **Enter** [] to display the item's Sub-Menu.

A Sub-Menu generally shows a list of System Settings and their values. After opening a Sub-Menu, if any of its System Settings are editable, the first System Setting that can be edited is highlighted. If desired, the  $\downarrow$  and  $\uparrow$  keys can be used to select a different System Setting to be edited.

At this point, either press **ESC** to exit the Sub-Menu (returning to the Main Menu) or press **Enter** to edit the highlighted System Setting. If **Enter** is pressed, the System Setting's value will be highlighted, indicating that it is ready to be modified.

When modifying a System Setting's value, use either the arrow keys ( $\leftarrow \rightarrow \downarrow \uparrow$ ), the numeric keys, or the appropriate touch screen icons to a new value.

The arrow keys are used to edit System Settings that have just a few possible values. Each time the arrow key is pressed, a new possible value is displayed. When the desired value appears, press the **Enter** key to save it; otherwise press the **ESC** key to cancel the edit.

The numeric keys are normally used to enter numeric System Settings.



In addition, to edit a single numeric digit, use the  $\leftarrow$  or  $\rightarrow$  key to select the digit and then either press a numeric key or use  $\downarrow$  or  $\uparrow$  to modify the digit. In any case, after entering the new desired value, press the **Enter** key to save it; otherwise press the **ESC** key to cancel the edit.



#### 9.3 System Settings Details

#### Set Network

CAN OK? CAN ID: CAN Baud: Enable CAN Power	Yes 253 125 KB No	
MAC ID: IP: NetM: Sathur	00:E0:C4:05:80:21 0.0.0.0 0.0.0.0	$\overline{\nabla}$
GatWy:	0.0.0.0	Esc
		┛

This sub menu allows setting for the CAN and Ethernet network to be viewed or changed.

IP:	Displays the Ethernet IP address of the unit
NetM:	Displays the Ethernet net mask of the unit
GatWy:	Displays the Ethernet gateway of the unit
MAC ID:	Displays the Ethernet MAC ID of the unit
CAN ID:	1 to 253 = This node's CsCAN Network ID; must be unique on network
CAN Baud:	125 kB
CAN Ok?	<b>Yes</b> = CAN1 connected to a CAN network and functioning properly
	No = Not ready to communicate on CAN network

**NOTE**: The IP address, Net Mask, and Gateway can be changed from the System Menu. This is designed for commissioning or temporary field changes. The actual parameters are defined in Cscape under the Ethernet Configuration.

#### Set Network Baud

The Network Baud Sub-Menu for both X7 models. This sub-menu displays just one System Setting and it is editable

Network Baud?	125kB = 125kBd CAN network
	250kB = 250kBd CAN network
	500kB = 500kBd CAN network
	1MB = 1MBd CAN network



# View Status

Model: Mode:	∆ Run	OK RUN
Scan Rate(mS):	1.2	
Lcl Net Use(%): All Net Use(%):	0.0 0.0	$\Delta$
Ladder Size:	913	
Config Size: Graphics Size:	336 552	
String Size:	50	
Bitmap Size: Text Tbl Size:	4	Esc
Font Tbl Size: Protocol Size:	8 16	
SMS File Size:	172	
Firmware Rev:	14.13 🔻	

The View Status Sub-Menu displays up to 18 System Settings. Only the **Mode** System Setting is editable.

Model:	<b>Xxyyz</b> = 5 or 6 character model number of this X7 unit		
modell	$\mathbf{x}$ is 1 for models that have a CAN port; $0 =$ no CAN port		
	<b>yy</b> indicates the installed I/O module; $\mathbf{OO}$ = no I/O module		
	z indicates the installed COM module; $N =$ no COM module		
Mode:	Idle = X7 is in Idle mode		
	<b>DolO</b> = X7 is in Do I/O mode		
	<b>Run</b> = X7 is in Run mode		
Scan Rate(mS):	0.0 = X7 is not in Run mode		
	<b>0.1 to 999.9</b> = Average number of mS for each ladder scan		
Lcl Net Use %:	<b>0.0 to 100.0</b> = CAN network bandwidth % used by this X7 node		
All Net Use %:	0.0 to 100.0 = CAN network bandwidth % used by all nodes		
Firmware Rev:	14.18 (xx.yy of current firmware version)		
CPLD Rev:	<b>0.3</b> (x.y of current CPLD-Complex Programmable Logic Device)		
Boot Rev:	1.07		
Self-Test	<b>Ok</b> = All power-on self-tests passed		
	Fault = One or more power-on self-tests failed		
Ladder Size:	2 (Number of bytes in application ladder program)		
Config Size:	8 (Number of bytes in application I/O configuration)		
Graphics Sz:	8 (Number of bytes in application graphic screens)		
String Size:	8 (Number of bytes in application string table)		
Bitmap Size:	8 (Number of bytes in application bitmaps)		
Text Size:	8 (Number of bytes in application text tables)		
Font Size:	8 (Number of bytes in application font tables)		
Protocol Sz:	8 (Number of bytes in application downloaded protocols)		
SMS Msg Sz:	<b>8</b> (Number of bytes in application SMS protocol configuration)		



# View Diags

	at O OK
Logic Error:	
User Program:	0k 🔍 RUN
User Graphics:	
W-Dog Trips:	
Net Errors:	0 🔼
Network State:	0k
Network ID:	Ok 👝
Dup Net ID:	0k /
Clock Error:	Ok 🗸 🗸
I/O System:	0k 🚬 🗧
Battery:	Ok
-	Esc

The View Diags Sub-Menu displays up to 11 System Diagnostics, none of which are editable.

The first two System Diagnostics are critical. If either of these indicate a Fault condition, then the X7 OCS will <u>not</u> enter or remain in Run mode, and the problem must be investigated and corrected.

Logic Error:	<b>Ok</b> = All executed ladder instructions are legal for loaded firmware <b>Fault</b> = A ladder instruction <u>not</u> supported by firmware was found
User Program:	<b>Ok</b> = Ladder program and I/O configuration loaded successfully <b>Fault</b> = Ladder program or I/O configuration not loaded or load failed

The first five System Diagnostics are critical. If any of them indicate a Fault condition, then the X7 will <u>not</u> enter or remain in Run mode, and the problem must be investigated and corrected.

System RAM:	Ok	= System RAM power-up self-test passed
	Fault	= System RAM power-up self-test failed
System BIOS:	Ok	= System BIOS power-up self-test passed
	Fault	= System BIOS power-up self-test failed
Firmware:	Ok	= Firmware power-up self-test passed
	Fault	= Firmware power-up self-test failed
Logic Error:	Ok	= All executed ladder instructions are legal for loaded firmware
	Fault	= A ladder instruction not supported by firmware was found
User Program:	Ok	= Ladder program and I/O configuration loaded successfully
	Fault	= Ladder program or I/O configuration not loaded or load failed



The last nine System Diagnostics are informational. If any of them indicate a Warning condition, then the X7 can still enter and remain in Run mode, but the problem should be investigated and corrected.

User Graphics	<b>Ok</b> = Application graphics objects loaded successfully
ober orapines	Fault = Application graphics objects not loaded or load failed
W-Dog Trips	<b>O</b> = Watchdog timer has not tripped since the last power-up
W-Dog Trips	<b>x</b> = Number of times watchdog timer has tripped
Net Errors	<b>0</b> = No CAN network bus-off errors have occurred
Net EITOIS	<b>x</b> = Number of CAN network bus-off errors that have occurred
Network State	<b>Ok</b> = At least one other node was found on the CAN network
Network State	Warning = No other nodes were found on the CAN network
Network ID	<b>Ok</b> = This node's CAN Network ID is in the range 1 to 253
Network ID	Warning = This node's CAN Network ID was out of range at power-up
Dup Not ID	<b>Ok</b> = This node's Network ID is unique on the CAN network
Dup Net ID	Warning = This node's Network ID is duplicated in another node
Clock Error	<b>Ok</b> = Time and date have been set
Clock Error	Warning = Time and date need to be set
1/0 System	<b>Ok</b> = I/O configuration matches the installed I/O and COM modules
I/O System	Warning = I/O configuration needs updating to match installed modules
Pottony	<b>Ok</b> = Backup battery operating properly
Battery	Warning = Backup battery needs to be replaced



View Protocols

MJ1: (None Loaded)	OK RUN
MJ2: (None Loaded)	$[ \Delta ]$
COM:	$\left[ \nabla \right]$
(None Loaded)	Esc
	L

The View Protocols Sub-Menu displays two System Settings, both of which are <u>not</u> editable.

As mentioned in, both the MJ1 (Port 1) and MJ2 (Port 2) serial ports support downloadable protocols. To assign a downloadable protocol to an X7 serial port, select the **Protocol Config** item in Cscape's Program menu and then setup a protocol for Port 1 or Port 2 (or both).

In the View Protocols Sub-Menu, the currently downloaded protocol, if any, and its version number are displayed for both Port 1 and Port 2.

Port 1	
Protocol Name	(None Loaded) or name of the protocol assigned to MJ1
Protocol Version	Blank or version of the protocol assigned to MJ1
Port 2	
Protocol Name	<b>(None Loaded)</b> or name of the protocol assigned to MJ2
Protocol Version	Blank or version of the protocol assigned to MJ2



# Set Fkeys



The Set Fkeys Sub-Menu displays two System Settings, both of which are editable.

Fkeys:	Momentary = %K1-4 bits go On & Off as F1-F4 are pressed & released Toggle= %K1-4 bits toggle each time F1-F4 are pressed
SYS_Fn enable:Yes = Reset and all clear system functions enabled No = Reset and all clear system functions disabled	



# Set Serial Ports



The Set Serial Ports Sub-Menu displays three System Settings, all of which are editable, and one optional item.

Dflt Pgm Port	<b>MJ1-232</b> = MJ1 - RS232 port is the default programming port
MJ2 RS485 Bias	No = MJ2 RS485 bias resistors are <u>not</u> switched in Yes = MJ2 RS485 bias resistors are switched in

# Set Time/Date

The Set Time/Date Sub-Menu displays three System Settings. **Time** and **Date** are editable, and **Day** is automatically calculated from the **Date** setting.

**NOTE: Time** and **Date** are split into three editable fields each. Use  $\leftarrow$  or  $\rightarrow$  to select a field and then use  $\downarrow$  or  $\uparrow$  to edit the field.

Time:	10:21:36	= Current time (hours:minutes:seconds in 24-hour format)
Date:	22-Jun-2006	= Current date (day-month-year)
Day:	Thursday	= Current day of week calculated from the Date setting

**NOTE:** The X7 must be power-cycled (or reset) before the changes take effect.



#### Calibrate Analog

When first entering this option, the user is presenting with information about the X7 model and current state of the IO points. See <u>Section 11.7</u> for more details.

Analog Calibration		
Calibrate: Chann Mode: Input Current (mA): Low Cal: Default High Cal: Default	nel 1 Input 0-20 mA 0.048	
Directions: Apply 1 mA and press Accep Press CLOSE to exit calibration	ot Esc	
Save Accept Default	Close	

- Model: XE-X7R
- I12-1: 00000000000
- Q12-1: 00000000000
- AI1: 12345
- AI2: 456
- AI3: 789
- AI4: 32100
- AQ1: 33333
- AQ2: 11111

Calibrate Analog

The I and Q sections indicate the ON and OFF status of the individual digital inputs and outputs respectively. The AI values show the raw analog inputs scaled from 0 to 32,000. The AQ items show the raw analog outputs scaled from 0 to 32,000.

The "Calibrate Analog" item is a sub-menu that, when selected, allows entering the field calibration for analog inputs and outputs.



Set Beeper



The Set Beeper Sub-Menu displays one System Setting, which is editable.

Beener enable:	Yes (default) = Enables beeper
Beeper enable:	No = Disables beeper (does NOT affect ladder access)



# **Removable Media**

		Media Dire	tory		
ALARM 03	.CSU	115	06-03-15	5:02p	
AUTOLOAD	. PGM	21389	06-04-15	3:30p	
CLIENTS	.CSV	149	06-17-15	3:37p	
CLONE	.DAT	24570	06-04-15	3:30p	
SCROOO	. BMP	261174	07-05-16	2:42p	
SCR001	. BMP	261174	07-05-16	2:43p	
SCR002	. BMP	261174	07-05-16	2:43p	
SCR003	. BMP	261174	07-05-16	2:43p	
SCR004	. BMP	261174	07-05-16	2:43p	
SCR005	. BMP	261174	07-05-16	2:43p	
				_	▼
ALARM_03					
Free:	20889	28 1	otal:	2096768	
┛	$\Delta  \nabla$	Del T	el For 11 mat	Save Pgm Es	c

The Set Screen Sub-Menu displays four System Settings, all of which are editable.

Saver enable:	Yes	= Enable screen saver		
Saver ellable.	No (defaul	No <i>(default)</i> = Disable screen saver		
Timeout (min):	5 - 1200	= Amount of time in minutes to expire with NO touch		
Timeout (film).		activity before activating screen saver (black screen)		
	<b>Off</b> ( <i>default</i> ) = Disable popup status			
Popup Status:	<b>Warning</b> = Display popup status only if controller status changes t			
Popup Status.		NOT Ok or NOT Run mode.		
	On	= Display popup status on any controller status change.		
Update Time (mS):	2 - 50	= Maximum amount of time to allow for graphics update		
		per scan		

**NOTE:** The built-in screen saver function will <u>not</u> relight the screen unless the touchscreen is touched. There is no automatic re-light of the screen in case of alarms or other conditions that may need to be enunciated on the screen. For these instances, the application code may generate a positive-transition "1-shot" to %SR57.16 (1 bit only) to re-light the screen in case of alarms or other notifications.



#### **Removable Media**

		Media Dire	ctory		
ALARM_03	.CSV	115	06-03-15	5:02p	
AUTOLOAD	. PGM	21389	06-04-15	3:30p	
CLIENTS	.CSV	149	06-17-15	3:37p	
CLONE	. DAT	24570	06-04-15	3:30p	
SCROOO	. BMP	261174	07-05-16	2:42p	
SCR001	. BMP	261174	07-05-16	2:43p	
SCR002	. BMP	261174	07-05-16	2:43p	
SCR003	. BMP	261174	07-05-16	2:43p	
SCR004	. BMP	261174	07-05-16	2:43p	
SCR005	. BMP	261174	07-05-16	2:43p	Ш
					▼
ALARM_03					
Free:	20889	28 1	ſotal:	2096768	
┛	$\Delta  \nabla$	<b>D</b> -1	el For 11 mat	Save Pgm Es	5C

The Removable Media Sub-Menu displays the Removable Media Manager. After selecting Removable Media from the Main Menu, one of four Sub-Menu screens will appear:



If a directory name is highlighted, pressing **Enter** will switch to that directory showing its files and sub-directories. In a sub-directory, highlighting .. (dot dot) and pressing **Enter** will move up one directory.



#### Fail - Safe System

The Fail-Safe System is a set of features that allows an application to continue running in the event of certain types of "soft" failures. These "soft" failures include:

- Battery power loss
- Battery-Backed Register RAM or Application Flash corruption due to, for example, an excessive EMI event.

The fail-safe system can be accessed through the system menu of the controller. A new menu "Fail-Safe System" has been added at the end of the main system menu for this.



Selecting Backup/Restore Data displays the following screen in:

Backup/Restore Data
Backup Restore
Clear Backup
Exit

Backup	= Copies Battery Backed RAM contents on to the onboard flash memory of the OCS.
Restore	= Copies the backed up data from onboard flash to the battery backed RAM.
Clear Backup	= The backup data will be erased from the onboard flash.
Exit	= Goes back to previous menu



# Enable AutoRun

"Enable AutoRun" displays the following options which can be selected:

	Enable AutoRun No   (*******CAUTION******)   ( Auto Enters RUN )   ( after AutoLoad )   ( or Battery Fail )     Esc
Enable AutoRun	<b>No</b> = OCS will be in IDLE mode after AutoLoad or Automatic Restore. <b>(es</b> = OCS will automatically be placed into RUN mode after AutoLoad or

Automatic Restore.

# Enable AutoLoad

"Enable AutoLoad" displays the following options:



	<b>No</b> = Does not load AUTOLOAD.PGM automatically when application
Enable AutoLoad	program is absent or corrupted.
	<b>Yes</b> = Loads AUTOLOAD.PGM file automatically from RM when application
	program is absent or corrupted.



# Clone Unit

The 'Clone Unit' feature allows the user to "clone" the OCS of the exact same model. This feature "clones" application program and unit settings stored in Battery backed RAM of an OCS into the RM (refer Removable Media (<u>Chapter 10</u>) for details on using RM). It can then be used to clone a different OCS (exact same model).

This feature can be used for:

- Replacing an OCS by another unit of the same model.
- Duplicating or "clone" units without a PC.

#### Make Clone

Selecting "Clone Unit" menu will open the following menu screen:

	Clone Unit
Directo	ry Empty
Free:	1004257280 Total: 1004257280
Load Clone	Make V A Esc

**NOTE: Free/Total** - displays number of free and total bytes in Removable Media.



Selecting "Create" will open the following screen:

		Clone Unit	
Di	rocto	eu Emotu	
		Make Clone Files	
	Are You Sure? Ok Cancel		
Fr	ee: 🔽	1004257280 Total: 1004257280	
	Load Cone	Make Clone $\nabla$ $\Delta$ Esc	

After confirmation, the OCS will create two new files in the root directory of the Removable Media Drive as shown below:

AUTOLOAD.PGM	Application file
CLONE.DAT	File having all unit settings and register values from Battery Backed RAM

	C	lone U	nit	
AUTOLOAD	.PGM	2120	07-14-09	12:11a
CLONE	. DAT	24570	07-14-09	12:11a
Free:	1004208	128 lot	al:  10	04257280



# Load Clone

Selecting "Clone Unit" menu will open the following menu screen. Select "Load".

	C	lone U	nit	
AUTOLOAD	. PGM	2120	07-14-09	12:11a
CLONE	. DAT	24570	07-14-09	12:11a
		_		
Free:	10042081	128 Tot	al:  10	04257280

**NOTE:** For security enabled files, Load Clone asks for password validation before loading the application.



# 9.4 Touch Screen Calibration

The touch screen is calibrated at the factory and rarely needs modification. However, if actual touch locations do not appear to correspond with responding objects on the display, field adjustment is available. To access the field adjustable touch screen calibration dialog, press the far upper right corner of the touchscreen to bring out the function keys, then press and hold the SYSTEM key for longer than five (5) seconds and a menu with several advanced functions will appear. Select TOUCH CALIBRATION to calibrate the touch screen.

SYSTEM RECOVERY SCREEN	
TOUCH CALIBRATION	
SYSTEM UPGRADE	
RESET	
AUTO LOAD	
CLEAR APPLICATION	
EXIT	

**NOTE:** Advanced options, accessed by holding the system key down, may be locked out from user access. If holding the SYSTEM key does NOT respond, verify that the system menu's Set Fkeys sub-menu's parameter SYS\_Fn is enabled.

For best results in screen calibration, use a stylus with a plastic tip. When the crosshair appears, touch the center of the crosshair as exactly as possible and release. A small "+" should appear and will move closer to the center of the crosshair. Once it has done so and disappeared again, repeat the process until "+" appears in the center of the crosshair. Then move on to the next step.



#### MAN1155-01-EN\_X7\_UserManual



Figure 9.3-Screen Calibration



# CHAPTER 10: REMOVABLE MEDIA

# 10.1 Overview

All X7 models provide a Removable Media slot, labeled **Memory**, which supports standard microSD flash memory cards. microSD cards can be used to save and load applications, to capture graphics screens, and to log data for later retrieval.



Figure 10.1 - Removable microSD Memory Card Slot

# 10.2 microSD Cards

The X7 Memory slot is equipped with a "push-in, push-out" connector and a microSD card can be safely inserted into the memory card slot when the X7 is powered On or Off.

**To install a microSD card:** Align its 8-pin gold edge connector down, facing the front of the X7; then carefully push it all the way into the memory card slot. Ensure that it clicks into place.

**To remove the microSD card:** Push down on the top of the card gently to release the spring. The card pops up for removal.



Figure 10.2 - Installing Removable Memory Card



# 10.3 microSD File System

The X7 supports displaying files in the 8.3 format, i.e. filename.pgm. Files with up to 8 characters as a file name before the dot and up to 3 characters as a file extension after the dot will display in full on the X7 screen. Filenames exceeding the 8.3 format will be truncated.

Directories and sub-directories may be nested up to 16 levels deep if each pathname string does <u>not</u> exceed 147 characters.

# 10.4 Using the Removable Media Manager

The Removable Media Manager can be accessed via the System Menu or by using Cscape to place a Removable Media Manager object on an application graphics screen.

The Removable Media Manager is an interactive X7 screen that performs the following functions:

- Display number of total and free bytes
- Browse file and directory lists
- Delete files and directories
- Format a microSD card
- Load and save application programs
- View screen capture bitmaps

The Removable Media Manager can be accessed via the System Menu (located on the function key slide-out) or by using Cscape to place a Removable Media Manager object on an application graphics screen.

SCROOOO	. JPG	26267	07-10-08	12:46
SCR0001	. JPG	14272	07-10-08	12:46
SCR0002	. JPG	15209	07-10-08	12:46
SCR0003	. JPG	29708	07-10-08	12:46
SCR0004	. JPG	29582	07-10-08	12:47
SCR0005	. JPG	23263	07-10-08	12:47
SCR0006	. JPG	14643	07-10-08	12:47
SCR0007	. JPG	14976	07-10-08	12:47
SCR0008	. JPG	15994	07-10-08	12:47
SCR0009	. JPG	17561	07-10-08	12:47
Free:	51167	2320 Tot	al: 51	1959040

Figure 10.3- Removable Media Submenu



# 10.5 Using Removable Media to Log Data

Using Read and Write Removable Media function blocks, an application ladder program can read and write X7 register data in the form of comma-delimited files, with a .CSV extension. These files are compatible with standard database and spreadsheet PC programs. In addition, an application ladder program can use Rename and Delete Removable Media function blocks to rename and delete files.

# 10.6 Using Removable Media to Load and Save Applications

A special file type, with a .PGM extension, is used to store X7 application programs on microSD. To load an application from microSD to the X7, use the Removable Media Manager to find and highlight the desired .PGM file, and then press the **Enter** key.

To save an application from the X7 to microSD, open the Removable Media Manager in the

System Menu and press the Save Pgm function key. The application will be saved in a file called **DEFAULT.PGM** in the microSD root directory

**NOTE:** Saving an application to microSD can <u>only</u> be done from the System Menu and is <u>not</u> available on a Removable Media Manager object that is placed on an application graphics screen by Cscape.

**NOTE:** Saving an application to microSD does not also save register data.

Cscape can also save an application directly to a microSD card, which is plugged into the PC's microSD compatible card reader by selecting the Export to Removable Media item on the **File** menu.



#### 10.7 Using Removable Media to View and Capture Screens

The X7 OCS File System uses bitmap files with the .BMP extension or JPEG files with the .JPG extension to store X7 OCS graphic screen captures.

To view a captured an X7 OCS screen, use the Removable Media Manager to find and highlight the desired .BMP or .JPG file, and then press Enter.

To capture an X7 OCS screen, turning On the assigned **Screen Capture Control Register** will capture the current X7 OCS graphics screen and write it to the microSD card using the assigned **Screen Capture Filename**.

Before capturing an X7 OCS screen, Cscape must first be used to assign a **Screen Capture Control Register** and **Filename** in the application. To do this, first open the Graphics Editor by selecting the **View / Edit Screens** item on the Cscape **Screens** menu. Next, select the **Screen Capture** item of the Graphics Editor Config menu and then enter a **Control Register** and **Filename**.

# 10.8 Configuration of a Removable Media

The configuration of the Removable Media Object that invokes the Removable Media Viewer defines what buttons are enabled and available to the user.

The  $\checkmark$  (Enter) button performs certain operations based on the selected file's type:

••	<ul> <li>change display to parent directory</li> </ul>
<dir></dir>	<ul> <li>change display to child directory</li> </ul>
pgm	- load application (if compatible model and version)

Alternately, by checking the 'Write Selected Filename' option, the RM Manager object will load the currently displayed path and filename into a block of registers for use with other Removable Media functions. The register block is assigned in the 'File Select' config found in the Config menu of the graphic/screen editor.

Once view operations are complete, simply touch the *Esc* button to remove the pop-up removable media viewer.



# 10.9 Removable Media (RM) Features–Program Logic

NOTE: For detailed information regarding RM function blocks and parameters, refer to the help file

in Cscape Software. Refer to "USB Flash Media support for RM Functions" for USB flash drive access details.

The following RM function blocks are available in Cscape Software. These function blocks will reference:

- microSD when filename is prefixed with 'A:' or nothing OR
- USB A flash Drive when filename is prefixed with 'B:'.

**a. Read RM csv**-This function allows reading of a comma-separated value file from the microSD interface into the controller register space.

**b. Write RM csv**–This function allows writing of a comma-separated value file to the microSD interface from the controller register space.

**c. Rename RM csv**-This function allows renaming a file on the RM card. The data in the file is not changed.

d. Delete RM csv–This function allows deleting a file on the RM card.

e. Copy RM csv-This function can be used to copy files from A: to B: or vice versa. The data in the file is not changed

not changed.

Additional features that utilize the Removable Media port are the datalog and report features, as well as graphic editor options: alarm and trend objects, screen capture, filename counters, and file select.



#### 10.10 Removable Media (RM) Features – Program Features

**a. Datalog Configuration**–This feature allows the controller to periodically log register values to Removable Media. The register data is stored in **.csv** (comma separated value) format, which is compatible with 3<sup>rd</sup> party PC applications, such as Microsoft Excel.

**b. Report Editor**-This feature allows the OCS to be configured to generate text printouts which incorporate data from the registers embedded in the text. The reports can be printed using a serial interface printer through any of the serial ports of the OCS or can be saved on the removable media of the device.

c. Recipes Editor-Recipes allow the user to send or update multiple registers simultaneously.

# 10.11 Removable Media (RM) Features-Graphic/Screen Editor

**a. Trends**-The historic support feature in the trend object utilizes Removable Media.

**b. Removable Media**-This is a graphic object used to access files and functions pertaining to Removable Media.

**c. Recipes**-This is a graphic object that is used in conjunction with the recipe editor which is mentioned above.

# 10.12 Removable Media Features–Additional Configuration

**a.** Alarms–Alarm data can be logged to a .csv file stored on Removable Media.

**b. Screen Capture**-The screen capture function allows a bitmap or jpeg image of the displayed OCS screen to be written to the Removable Media card.

**c. Filename Counters** – The filename counters can be accessed wherever Removable Media functions require a path name. A typical application is the auto-incrementing of a file name when doing screen captures.

**d. File Select** – File Select is used to specify the register block that is used with the Removable Media Manager object 'Write Selected Filename' option.


#### 10.13 Filenames used with the Removable Media (RM) Function Blocks

The X7 supports displaying files in the 8.3 format, i.e. filename.pgm. Files with up to 8 characters as a file name before the dot and up to 3 characters as a file extension after the dot will display in full on the X7 screen. Filenames exceeding the 8.3 format will be truncated.

Directories and sub-directories may be nested up to 16 levels deep if each pathname string does <u>not</u> exceed 147 characters.

When creating filenames and directories it is sometimes desirable to include parts of the current date or time, or even the screen number in the case of screen capturing. There are special symbols that can be entered into a filename that are replaced by the OCS as follows.

Table 10.1 - Filename Special Symbols				
Symbol	Description	Example		
\$Y	Substitutes the current 2 digit year	2004 = 04		
\$M	Substitutes the current month with a 2 digit code	March = 03		
\$D	Substitutes the current day	22 <sup>nd</sup> = 22		
\$h	Substitutes the current hour in 24 hour format	4 PM = 16		
\$m	Substitutes the current minute	45 = 45		
\$s	Substitutes the current second	34 = 34		
\$p	Substitutes 4-digit current screen displayed	Screen 76 = 0076		

**NOTE:** All the symbols start with the dollar sign (\$) character. Date symbols are in upper case, time symbols are in lower case. The following are examples of the substituted time/date filenames:

Current date and time: March 1, 2004 3:45:34 PM; Screen 4 is currently displayed.

Filename: Data\$M\$D.csv = Data0301.csv

Filename: Year\$Y\Month\$M\aa\$D\_\$h.csv = YearO4\MonthO3\aaO1\_15.csv

Filename: Month\_\$M\Day\_\$D\\$h\_\$m\_\$s.csv = Month\_03\Day\_01\15\_45\_34.csv

Filename: captures\SCR\$p.bmp = captures\SCR0004.bmp



#### 10.14 System Registers used with RM

**%SR174 -** Removable Media Protect. Write a one (1) to %SR174 to prohibit read/write access to the removable media card. Write a zero (0) to allow access.

%SR175 Status - This shows the current status of the RM interface.

**%SR176 Free Space** - This 32-bit DINT register shows the free space on the RM card in bytes.

**%SR178 Card Capacity** - This 32-bit DINT register shows the total card capacity in kilobytes.

Possible status values are shown in the table:

Table 10.2- RM Status Values			
0	RM interface OK		
1	Card present but unknown format		
2	No card in slot		
3	Card present, but not supported		
4	Card swapped before operation was complete		
5	Unknown error		
6	Access protected		



## 10.15 Safe Removal of Removable Media Card

If the Removable Media card should need to be removed during operation, it can be safely removed by moving a one (1) into %SR174. This prevents corruption to the file system if the card is removed during a file-write sequence. The graphic objects should set OCS register %SR174.1 (when requesting the card be removed) and provide an indicator based on OCS register %SR174.2 (which indicates that it is safe to remove the removable media). %SR174 must be set back to zero after the card is reinserted.

Remo∨able Media	$\Theta$
Halt RM Activit	y
Safe for Remo∨al	X

Figure 10.4 - Example application segment for safe removal of removable media



# CHAPTER 11: GENERAL I/O

**NOTE**: Each X7 unit is shipped with a datasheet in the box. The datasheet [MAN1156] is the first document to refer to **for model-specific information related to X7 models.** Visit the website to obtain datasheets, user documentation, and updates.

North America: <u>https://hornerautomation.com</u> or Europe: <u>http://www.horner-apg.com</u>

#### 11.1 Overview

The X7 is a compact unit that contains high density and very versatile I/O. Using the I/O properly requires wiring to the proper terminals and configuring Cscape properly. This section will offer some tips and suggestions to configure the I/O properly. For the register mapping of the I/O, refer to <u>Chapter 14</u> on Registers.

**NOTE:** To remove remote I/O connectors, gently pry up the connectors with a small flathead screwdriver.

#### Removing and Inserting Connectors:

Use a small screwdriver to gently pry up the connector. Gently press on connector to snap into place.

#### Wiring Details:

Solid/Stranded wire - 12-24 awg (2.5-0.2mm<sup>2</sup>). Strip length - 0.28'' (7mm). Torque rating: 4.5 - 7 in-Ibs (0.50 - 0.78 N-m).



#### 11.2 Model and I/O Overview

Table 11.1- I/O and Model Overview						
X7 ModelsSolid State Digital OutputsRelay OutputsDigital InputsAnalog InputsAnalog Outputs						
HE-X7A	$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$	
HE-X7R	✓	✓	✓	$\checkmark$	$\checkmark$	

Table 11.1 shows the different types of I/O included with the two X7 models. Specifications and wiring diagrams can be found on the data sheets. Descriptions and applications of the different type of I/O can be found below.

# 11.3 Solid-State Digital Outputs

**X7–Model A:** Solid-state digital outputs are generally used to activate lamps, low voltage solenoids, relays, and other low voltage and low current devices.

**NOTE***:* The digital outputs used on the X7 are "sourcing" outputs. This means the output applies a positive voltage to the output pin when turned ON. When turned off, the output applies approximately zero volts with respect to the I/O ground.



Figure 11.1 - Typical Output Wiring

The digital outputs used in the X7 have electronic short circuit protection and current limiting. While these electronic protections work in most applications, some applications may require external fusing on these outputs.



The digital outputs in the X7 are typically controlled via %Q bits in the register mapping. Some of the outputs are designed for high-speed applications and can be used for PWM or frequency output applications. Please see the data sheet and <u>Chapter 12</u> on High-Speed I/O for additional information.

When the controller is stopped, the operation of each output is configurable. The outputs can hold the state they were in before the controller stopped or they can go to a predetermined state. By default, digital outputs turn off. For more information on Stop State see <u>Chapter 15</u> on Configuration for Cscape Settings.

The digital outputs feature an output fault bit. %I32 will turn on if any of the outputs experience a short circuit, over-current or the output driver overheats.

			Digital Out Wiring
POSITI	ON/PIN	DIGITAL MODEL	
1	Q1	Output 1 (PWM)	
2	Q2	Output 2 (PWM)	
3	Q3	Output 3	
4	Q4	Output 4	
5	V+	External V+	
6	С	Common	
7	Q5	Output 5	
8	Q6	Output 6	
9	Q7	Output 7	
10	Q8	Output 8	
11	Q9	Output 9	
12	Q10	Output 10	
13	Q11	Output 11	
14	Q12	Output 12	
15	V+	External V 2 +	
16	С	Common	

Below are the Wiring Connectors for Model A and R Digital Output

Figure 11.2 - Model A Digital Output



Model R - Relay and Digital Out J1 Wiring				
POSITI	ON/PIN	DIGITAL MODEL		
1	R1	Relay 1 N.O.		
2	C1	Relay 1 C		
3	R2	Relay 2 N.O.		
4	C2	Relay 2 C		
5	R3	Relay 3 N.O.		
6	C3	Relay 3 C		
7	R4	Relay 4 N.O.		
8	C4	Relay 4 C		
9	R5	Relay 5 N.O.		
10	C5	Relay 5 C		
11	R6	Relay 6 N.O.		
12	C6	Relay 6 C		
13	Q1	Output 1		
14	Q2	Output 2		
15	V+	External V+		
16	С	Common	NOTE: Internal 10k $\Omega$ resistors between: V+ and Q1; V+ and Q2	

. . . . .

Figure 11.3 - Model R Relay and Digital Output



#### 11.4 Relay Outputs

Relay outputs are designed to switch loads that typically have high voltage or current requirements or require isolation that relays provide.

**NOTE**: The design of the X7 does not require external coil power for the relays to function. The relays may be activated as long as the X7 is powered.

There are several factors that should be considered when using relays.

- **Relay Life** Relays are mechanical devices that have a long but limited life. Typically switching more current limits the life of relays. Please check the datasheet [MAN1156] for expected relay life.
- **Current / Temperature De-Rating** Products containing relays often have total current limits based on the ambient temperature of the application. Please see the product data sheet for current / temperature de-rating information for relays.
- **Fusing** External fusing is generally required to protect the relays, devices and wiring from shorts or overloads.

**WARNING:** To protect the module and associated wiring from load faults, use external **(5A)** fuse(s) as shown. Fuses of lower current or fusing for the entire system must be in place to ensure that the maximum current rating of the unit is <u>not</u> exceeded.

**WARNING:** Connecting high voltage to any I/O pin can cause high voltage to appear at other I/O pins.

**Protection for Inductive Loads -** Inductive loads can cause reverse currents when they turn off that can shorten the life of relay contacts. Some protective measures must be determined by an engineer. Below are some recommendations that will work for many applications. If there are additional questions on protection from inductive load, consult Horner Technical Support.

DC Loads - General purpose diode (IN4004) in reverse bias across the load.

AC Load - MOV (Harris V140xxx for 120V, V275xx for 220V)

**Output State on Controller Stop -** When the controller is stopped the operation of each output is configurable. The outputs can hold the state they were in before the controller stopped or they can go to a predetermined state. By default, relay outputs turn off. For more information on stop state, see Cscape Configuration (<u>Chapter 15.6</u>) for Cscape settings.



# 11.5 Model R: Sinking and Sourcing Outputs

#### Model R: Sourcing Outputs



Sourcing: 2.4mA sourcing @ 24V

#### Model R: Sinking Outputs



Sinking: Outputs can sink 500mA

Figure 11.4 - Model R: Sinking and Sourcing Outputs



#### 11.6 Digital Inputs

**NOTE:** See <u>Chapter 12</u> for High Speed I/O information and refer to the datasheet [MAN1156] for X7 model being used for details on jumper settings.

#### NOTE: The digital inputs on the X7 are designed for low voltage DC inputs.

The inputs are designed to support both positive and negative input modes. The mode is set by software setting in Cscape and a configuration parameter also in Cscape. All the inputs on the unit must be configured to the same mode.



Figure 11.5 - Positive and Negative Inputs

In positive logic mode, a positive voltage applied to the input will turn the input 'On'. The internal design of this mode is basically a resistor from the input to I/O ground. This mode is sometimes called sourcing.

In negative logic mode, connecting the input to the I/O ground or zero volts will turn the input 'On'. The internal design of this mode is basically a resistor from the input to the positive I/O voltage (usually 12V or 24V). This mode is sometimes called sinking.

Some of the digital inputs may support high-speed input functions such as counting or frequency measurement.



# Model R & Model A - Digital Input J2 Wiring

POSITI	on/Pin	DIGITAL MODEL		
1	1	Input 1	□ ⊐ ∐	]—ď
2	12	Input 2		
3	13	Input 3		
4	14	Input 4		
5	15	Input 5		
6	16	Input 6		
7	17	Input 7		
8	18	Input 8		<b>1</b> —~
9	19	Input 9 (HSC1)		<b>]</b> —₀∕
10	110	Input 10 (HSC2)	HI In In	]—
11	111	Input 11 (HSC3)		<b></b> ~
12	l12	Input 12 (HSC4)		
13	С	Common		
14	С	Common		

Figure 11.6 - Model R and A Digital Input



## 11.7 Analog Inputs

**NOTE:** See the datasheet and <u>Chapter 15</u> for details on how to use Cscape to configure the digital filtering.

The analog inputs on the X7 allow current measurement from a variety of devices.

The analog inputs have a digital filter that can be used to filter electrical noise that may be unavoidable in some installations. The downside to digital filtering is the inputs will respond more slowly to sudden changes in the actual input.

## 11.8 I/O Status and Calibration

11.8.1 I/O Status

The I and Q sections indicate the ON and OFF status of the individual digital inputs and outputs respectively. The AI values show the raw analog inputs scaled from 0 to 32,000. The AQ items show the raw analog outputs scaled from 0 to 32,000.

The X7 System Menu contains an "I/O Status and Calibration" selection.

When first entering this option, the user is presented with information about the X7 model and current state of the I-O points.

Model	:	XE-X7R
I12-1	:	000000000000
Q12-1	:	000000000000
AI1:	12345	
AI2:	456	
AI3:	789	
AI4:	32100	
AQ1:		33333
AQ2:		11111
Calib	rate A	Analog



#### 11.8.2 I-O Calibration

This controller has a field calibration option in the System Menu. The calibration option can be used to achieve better accuracy than factory specifications and to compensate for calibration offsets that could occur with additional connectors and environmental conditions. Calibration is stored in non-volatile memory and is retained even if the backup battery fails or is removed.

Calibration of analog can only be performed when the controller is in idle mode. Analog output values will change so precautions show be taken such that changes in these outputs will not affect the system or the safety of those around the equipment. The calibration process applies changes to the analog inputs, so care must be taken that the calibration process will not adversely affect the operation of the attached equipment. Calibration should be performed by trained personnel with equipment that is designed for precise analog calibration. Ideally this equipment is also calibrated to a traceable standard.

The "Calibrate Analog" item is a sub-menu that, when selected, allows entering the field calibration for analog inputs and outputs.

Analog	Calibration
Calibrate: Mode: Input Current (mA): Low Cal: Default High Cal: Default	Channel 1 Input 0-20 mA 0.048
Directions: Apply 1 mA an Press CLOSE to exit calib	
Save Accept	Default Close

Figure 11.8 - Analog Calibration Screen on X7

The "Calibrate:" options allows selecting the individual input and output channels. Start by pressing select and using the up and down arrows to select the appropriate channel to calibrate. Next, the mode for the analog (if applicable) is selected using the "Mode:" option.

The "Save" button is used to save the calibration.

The "Accept" button is used to accept calibration values in the process.

The "Default" button is used to restore calibration to factory defaults.

The "Close" button is used to exit the calibration screen.



#### *11.8.1* To calibrate 0-20mA, 4-20mA or RTD PT100 Analog Inputs:

**NOTE:** During Calibration process, the application may be placed in Idle.

- 1) Select the channel and mode as described above
- 2) Connect the analog channel to be calibrated to the calibration equipment.
- 3) Apply the lower current or RTD value as directed by the screen to the selected analog input channel.
- 4) Once the value on the screen is stable press the **Accept** button.
- 5) Apply the higher current or RTD value.
- 6) Move on to additional channels and repeat the above five steps.
- 7) Make sure to press **Save** when all channels are calibrated.

#### *11.8.2 To calibrate 4-20mA Analog Outputs:*

**NOTE:** During Calibration process, the application may be placed in Idle.

- 1) Select the channel and mode as described above
- 2) Connect the analog output to be calibrated to a calibrator or precision meter.
- 3) The controller will set the output to a lower analog output value.
- 4) Read the value from the calibrator and enter it into the "Output Current:" item on the menu.
- 5) Press Accept.
- 6) The controller will set the output to a higher analog output value.
- 7) Read the value from the calibrator and enter it into the "Output Current:" item on the menu.
- 8) Press Accept.
- 9) Move on to additional channels and repeat the above eight steps.
- 10) Make sure to press Save when all channels are calibrated.



#### 11.9 RTD Wiring on J3 Connector



If AQ1 is used, RTD3 is unavailable. If AQ2 is used, RTD4 is unavailable.

# RTD: 4 x 3 -Wire RTD Connection J3 Wiring





#### RTD: 2 x 3-Wire RTD Connection & 2 x 4-20mA Output-J3 Wiring



Figure 11.9 - RTD Wiring on J3

If AQ1 is used, RTD3 is unavailable. If AQ2 is used, RTD4 is unavailable.

## 11.10 4x4-20mA Wiring for Input and Output





Figure 11.8 - 4-20mA Wiring on J3



### 11.11 Analog Inputs

**NOTE:** See the data sheet and <u>Chapter 15</u> for details on how to use Cscape to configure the digital filtering.

The analog inputs on the X7 allow current measurement from a variety of devices.

The analog inputs have a digital filter that can be used to filter electrical noise that may be unavoidable in some installations. The downside to digital filtering is the inputs will respond more slowly to sudden changes in the actual input.

## 11.12 Analog Outputs

**NOTE:** See <u>Chapter 12</u> for high-speed I/O information and refer to the datasheet [MAN1156] for X7 model.

The analog outputs on X7 devices provide high resolution current outputs.

**NOTE**: Each channel can be separately configured for voltage or current mode.

When the controller is stopped, the operation of each output is configurable. The outputs can hold the state they were in before the controller stopped or they can go to a predetermined value. By default, analog outputs are set to a value of zero (O). For more information on Stop State, see <u>Chapter 15</u> on Cscape Configuration.



# CHAPTER 12: HIGH SPEED I/O (HSC/PWM)

## 12.1 Overview

In addition to the compliment of simple analog and digital I/O, the X7 supports High Speed Counting (HSC) I/O functions and may support Pulse Width Modulation (PWM) Output functions. The HSC functions include frequency, totalizing, pulse width, and quadrature measurement.

The PWM functions include traditional PWM (with variable rate and duty) with variable acceleration and deceleration rates. To determine function availability, refer to the associated model's Specification/Installation sheet (Digital DC Input/Output sections).

This chapter describes the operation of these high level I/O functions. For configuration details of these functions, see <u>Chapter 15</u>, Cscape Configuration.

	Table 12.1 - Glossary of High Speed I/O Terms
Accumulator	Register used to accumulate or store up a sum or count of many items or events.
Clear	A special function to zero out the value in a specific register. (Not used with Frequency or Period Measurement.)
Disable	A special function to prevent the counter from running.
Encoder	A sensor or transducer for converting rotary motion or position to a series of electronic pulses
Frequency Input	The number of times an electromagnetic signal repeats an identical cycle in a unit of time, usually one second.
Latch (strobe)	A special function that uses a digital logic circuit to store one or more bits. A latch has a data input, a clock input and an output. When the clock input is active, data on the input is "latched" or stored and transferred to the output register either immediately or when the clock input goes inactive. The output retains its value until the clock goes active again.
Marker	Input into the OCS that indicates a particular position. Typically an encoder has a marker output that represents a specific point in the rotation.
Polarity	A Polarity pull-down box is associated with each function and indicates the manner in which the trigger happens (e.g., High level, Low Level, Falling Edge, Rising Edge).
Preload (load)	A special function used to trigger loading of a value into a register upon an event. (Not used with Frequency or Period Measurement.)
Quadrature	A high-speed device that expresses the phase relationship between two periodic quantities of the same period when the phase difference between them is one fourth of a period. A coupler in which the two output signals are 90° out of phase.
Totalizer	A counter that sums the total number of cycles applied to its input.

# 12.2 Glossary of High Speed I/O Terms



## 12.3 High Speed Counter (HSC) Functions

Four dedicated inputs are available that can be configured for one of four modes of operation. Those modes are Frequency, Count (totalize), Pulse width or period (pulse) and Quadrature measurement. For some modes, more than one HSC input may be consumed. The measurement value is provided to ladder in a %AI register.

**NOTE:** While the high-speed input circuitry has a resolution of 1 $\mu$ s, measured edge transitions must not occur faster than 100 $\mu$ s for accurate measurements. Keep in mind that pulse width measurements utilize both the rising and falling edges of the waveform, thus the pulse width must exist longer than 100 $\mu$ s.

**NOTE:** The **edge** polarity selection in the mode parameter for the totalize and pulse width functions (Digital/HSC Input Configuration) assume Positive Logic regardless of the associated I/O board's jumper setting for the **Digital DC inputs polarity.** If Negative logic is configured when using these functions, the opposite edge polarity must be selected in the mode parameter.

#### 12.3.1 Frequency

In frequency mode, the frequency of the input signal is written to the accumulator in terms of Hertz (cycles/second). When using frequency mode, four update selections are provided which specify the width of the sample window.

**NOTE:** Selecting a shorter sample window provides a quicker measurement (faster response) but lowers the frequency accuracy (resolution) and increases the minimum frequency measurement limit.



## 12.3.2 Totalize

In totalize mode, the accumulator is simply incremented each time the input transitions in a specific direction. Totalize mode is configurable to specify the edge (rising or falling) on which the accumulator is incremented.



Three different options are available to reset the current count.

• Configured reset value

When configuring the Totalize function, a value may be specified under the **Counts per Rev** column. When the totalizer accumulator reaches the value - 1, the accumulator will reset to zero on the next count. Specifying zero for this value allows the totalizer to count through the full 32-bit range before resetting.

• Ladder control

Setting registers %Q17-20 reset HSC1-4 (respectively) with no additional configuration. When these registers are asserted, the associated totalizer accumulator is reset and held at zero (level sensitive).

• Direct digital input control (HSC1 and HSC2 only) HSC3 (%I11) and HSC4 (%I12) may be configured as hardware digital reset signals for HSC1 and HSC2 (respectively). To enable these inputs as reset signals, specify the type as Totalize Reset (note that the corresponding Totalize HSC must be previously configured before this option is available). The direct digital reset controls are edge sensitive with the edge polarity configurable.

#### NOTE: Maximum direct digital reset latency is 100µs.

The totalize function also supports an option which compares the current accumulator value with a supplied Preset Value (PV), which is provided through a %AQ, and drives a physical digital output based on the that comparison.

This option (available for HSC1 and HSC2 only) drives Q1 or Q2 output point (respectively) once the associated totalizer accumulator reaches (or exceeds) the PV value. To enable this function, the corresponding PWM function output (Q1 or Q2) must be configured for HSCx Output.

**NOTE:** Q1 and Q2 are PWM function outputs that may be configured independently as one of the following: standard digital output, PWM, or HSCx output.

Preset values may be modified during run-time. A preset value of zero disables (resets) the totalizer compare function output causing the output to remain low.



#### 12.3.3 Pulse

In pulse mode, the high-speed input can measure the width or period of a pulse stream in one of four modes and provides a continuous indication of the last sampled value.

Width High 1 $\mu$ s Counts – In this sub-mode the accumulator value will contain the number of 1 $\mu$ s counts for which the pulse is high.



Width Low 1 $\mu$ s Counts - In this sub-mode the accumulator value will contain the number of 1 $\mu$ s counts for which the pulse is low.



Period Rising Edges  $1\mu$ s Counts - In this sub-mode the period of the input signal is reported in one (1)  $\mu$ s units. The period measurement will start on the rising edge of the input.



Period Falling Edges 1 $\mu$ s Counts - In this sub-mode the period of the input signal is reported in one (1)  $\mu$ s units. The period measurement will start on the falling edge of the input.





#### 12.3.4 Quadrature

Two HSC inputs are consumed for each of the two possible Quadrature counters. For example, selecting quadrature mode for HSC 1 will use HSC inputs 1 and 2, which correspond to A and B quadrature signals. Therefore, HSC 1 and 3 may be configured for quadrature input. Alternately, HSC 3 may be configured to reset HSC1 (quadrature) count on a marker input

Quadrature mode works much like the totalizer except the accumulator will automatically increment or decrement based on the rotation phase of the two inputs. See the following example for more details. Quadrature inputs are typically used for reporting the value of an encoder.

Two modes are available for quadrature that select whether the accumulator counts up or down when the phase of input 1 leads input 2. Check your encoder's documentation to determine the output form it uses or try both modes to determine if the encoder counts up when expected.



Using the above waveforms and a HSC input configuration of "Quadrature" - "1 leads 2, count up," the accumulator will count up when 1 is rising and 2 is low, 1 is high and 2 is rising, 1 is falling and 2 is high, and when 1 is low and 2 is falling. This results in 4 counts per revolution. So, to determine the number of cycles, the accumulator would have to be divided by 4.



Three different options are available to reset (or set) the current count. They are:

### • Configured Counts per Rev value

When configuring the quadrature function, a value may be specified under the Counts per Rev column. When rotation produces an increasing count, the quadrature accumulator resets to zero on reaching the Counts per Rev count. Alternately, when rotation produces a decreasing count, the quadrature accumulator is set to Counts per Rev - 1 on the count following zero. Specifying zero for this value allows the totalizer to count through the full 32-bit range before resetting.

For example, if your encoder outputs 1024 counts per revolution, the value of 1024 can be entered into the configuration for Counts per rev. This will result in a counter that produces counts in the range of 0 to 1023.

• Ladder control

Setting registers %Q17 or Q19 resets quadrature (HSC) 1 or quadrature (HSC) 3 (respectively) with no additional configuration. Setting registers %Q18 or Q20 sets quadrature (HSC) 1 or quadrature (HSC) 3 (respectively) to Counts per Rev - 1.

#### • Direct digital input control (HSC3) [Marker]

When HSC input 1 and 2 are used for quadrature inputs, an additional choice of marker input becomes available for HSC input 3. The marker input is typically part of an encoder or motion system that signals when a cycle of motion is complete. When the marker input is triggered, the accumulator is reset to zero or to Counts per rev - 1 based on rotation direction.

Marker reset operation is enabled when HSC3 is configured for Marker type. Once selected, one of several modes is available for marker operation. These modes can be sub-divided into two groups of marker operation.



**Asynchronous modes** ignore the quadrature inputs and reset the quadrature accumulator to zero on the configured edge (rising, falling or both). These are the most common settings used. When configuring, asynchronous mode selections are prefixed with the word Async.

**Synchronous modes** synchronize the reset (or set) to the selected quadrature input and the selected marker polarity. Figure 12.1 below indicates which mode to select based on the markers timing diagram. Consult the documentation provided with your encoder to determine the marker pulse timing.

**NOTE:** The Marker input is sampled within  $50\mu$ s of the associated quadrature edge. It is left to the user to determine if this meets the time constraints of the measured drive.

**NOTE**: If the Marker input pulse consecutively spans more than one of the specified edges, quadrature-decoding operation is unpredictable.

Sync mode selection	Waveforms (Clockwise Rotation > )
	[1]
	[2]
High, Reset on 2 rising	[SYNC]
High, Reset on 1 falling	[SYNC]
High, Reset on 2 falling	[SYNC]
High, Reset on 1 rising	[SYNC]

\*While not displayed in this figure, modes for low level (inverse logic) are also supported for each state.

Figure 12.1 - Sync pulse mode illustration



The accumulator is reset to zero on the specified edge if rotation is clockwise (as shown in Figure 12.1 above). However, if rotation is reversed, the accumulator is alternately set to Counts per rev - 1 on that same physical edge. When direction is reversed, that same physical edge is seen (by the internal decoder) as having the opposite edge polarity as shown below.

Table 12.2 - Marker Function Table						
Mode	Direction	A (HSC1)	B (HSC2)	Marker (HSC3)	Reset Value	
Async, Reset on rising edge				Rising	0	
Async, Reset on falling edge				Falling	0	
Async, Reset on both edge				Both	0	
High, Reset on 1 rising	Clockwise	Rising		High	0	
	Counter	Falling		High	CPR - 1	
Low, Reset on 1 rising	Clockwise	Rising		Low	0	
11	Counter	Falling		Low	CPR - 1	
High, Reset on 1 falling	Clockwise	Rising		High	CPR - 1	
	Counter	Falling		High	0	
Low, Reset on 1 falling	Clockwise	Rising		Low	CPR - 1	
11	Counter	Falling		Low	0	
High, Reset on 2 rising	Clockwise		Rising	High	0	
	Counter		Falling	High	CPR - 1	
Low, Reset on 2 rising	Clockwise		Rising	Low	0	
ш	Counter		Falling	Low	CPR - 1	
High, Reset on 2 falling	Clockwise		Rising	High	CPR - 1	
"	Counter		Falling	High	0	
Low, Reset on 2 falling	Clockwise		Rising	Low	CPR - 1	
ш	Counter		Falling	Low	0	



# 12.4 HSC (High Speed Counter)

When either Q1 or Q2 is configured for HSC operation, HSC1 or HSC2 totalize functions are extended to allow respective direct output control based on a comparison of the current count and a preset value (PV). See totalize in the HSC section above for more information.

## 12.4.1 HSC Functions Register Map

Table 12.3 - HSC Functions Register Map				
Register	Frequency	Totalize	Pulse	Quad
%AI5-6	HSC1 (	(function) Accumu	lator	Quad 1 Acc
%AI7-8	HSC2	(function) Accumu	ılator	
%AI9-10	HSC3	(function) Accumu	ılator	Quad 2 Acc
%Al11-12	HSC4	(function) Accumu	ulator	
%AQ3-4		HSC1 Preset		
%AQ5-6		HSC2 Preset		
%Q17		Clear HSC1		Clear Quad 1
%Q18		Clear HSC2		Set Quad 1
%Q19		Clear HSC3		Clear Quad 2
%Q20		Clear HSC4		Set Quad 2

# 12.5 Pulse Width Modulation (PWM) Functions

On units that support the PWM, two dedicated outputs are available that can be configured for one of four modes of operation. Those modes are Normal, PWM, and HSC (count = PV).

**NOTE**: In Cscape, the X7 automatically defaults to Extended PWM Mode.

#### 12.5.1 Normal

When either Q1 or Q2 is configured for Normal operation, the digital output registers %Q1 and %Q2 drives that respective output.



#### 12.5.2 PWM

When either Q1 or Q2 is configured for PWM, the PWM function drives that respective output. Both PWM channels may be individually enabled and can have independent frequency and duty cycles.

**Duty Cycle -** The Duty Cycle is a 32-bit value from 0 to 32,000 indicating the relative duty cycle of the output. For example, a value of 8000 would indicate a 25% duty cycle, a value of 16,000 would indicate a 50% duty cycle. Zero (0) turns the output off, and 32,000 turns the output on.



**Frequency** - The Frequency is a 32-bit value indicating the output frequency in Hertz. One over the frequency is the period.



Figures 12.2 & 12.3 - PWM, two parameters, Duty Cycle & Frequency

At controller power-up or during a download, the PWM output is maintained at zero until both the Period (count) and the Duty cycle (count) are loaded with non-zero values. When the controller is placed in stop mode, the state of the PWM outputs is dependent on the PWM State on Controller Stop configuration. This configuration allows for either hold-last-state, period and duty cycle counts. Specifying zero for either the period or duty causes the PWM output to remain low during stop mode.



### 12.5.3 PWM Output Waveform



Figure 12.4 - PWM Output Waveform

Table 12.4 - PWM Output Waveform Table		
Rise Time	150ns Max	
Fall Time	150ns Max	
PWM Period	Frequency = $\frac{1}{Period}$	



# 12.6 PWM Functions Register Map

Register	PWM	HSC
%AQ3		HSC1
%AQ4		Preset Value (AQ3-4)
%AQ5		HSC2
%AQ6		Preset Value (AQ5-6)
%AQ7	DWM1 Duty Cycle (22 hit)	
%AQ8	PWM1 Duty Cycle (32-bit)	
%AQ9	PWM1 Frequency (32-bit)	
%AQ10	FWMTFTequency (SZ-bit)	
%AQ11	DWM2 Duty Cycle (22 hit)	
%AQ12	PWM2 Duty Cycle (32-bit)	
%AQ13	PWM2 Frequency (32-bit)	
%AQ14	FWWZFTEquency (32-bit)	

Table 12.5 - PWM Functions Register Map

# 12.6.1 PWM Examples

Example 1	Duty Cycle	Frequency	
To get a 50% Duty Cycle @ 10kHz waveform on <b>PWM1</b> :	Set %AQ7 - 8 = 16,000	Set %AQ9 - 10 = 10,000	

Example 2	Duty Cycle	Frequency
To get a 25% Duty Cycle @ 5kHz waveform on <b>PWM2:</b>	Set %AQ11 - 12 = 8,000	Set %AQ13 - 14 = 5,000

Example 3	Duty Cycle	Frequency	
To turn PWM 1 output ON all	Set %AQ7 - 8 = 32,000	Set %AQ9 - 10 = Any Value	
the time:	Set 70AQ1 - 8 - 52,000	Set 90AQ9 - 10 - Ally Value	

Example 4	Duty Cycle	Frequency
To turn PWM 1 output OFF all the time:	Set %AQ7 - 8 = 0	Set %AQ9 - 10 = Any Value

Table 12.6 - PWM Examples



# Chapter 13: User Interface

# 13.1 Overview

This chapter presents the user interface (or operator view) of the X7 and some of the model specific characteristics of the X7 as compared to the rest of the OCS line. This chapter does NOT cover building screens or using the Cscape graphics editor. For instructions on creating screens and using the graphics editor, refer to the **Graphics Editor Help File** in Cscape.

#### 

# 13.2 Displaying and Entering Data

Figure 13.1 - Example Screen

Multiple objects are provided for displaying data such as virtual panel lights, push buttons, numeric value displays, bar graphs, meters, graphs, and animated bitmaps. On the X7, these graphical objects (through ladder manipulation of attribute bits) can change color, flash, or change visibility to attract operator attention.

On objects that accept user input, the input is provided by touching the object or alternately changing an OCS register (i.e. Function Key Registers). Objects that allow input generally have a raised 3D appearance. An exception is the binary type objects, such as buttons, which are shown in a depressed 3D appearance when in the ON state. Objects that normally accept touch input may be disabled through program control (through ladder manipulation of an attribute bit). If an object is disabled, the object's representation changes to a 2D appearance.



On objects that represent non-discrete information, more action may be required beyond that of simply touching the object. For example, the slider object requires the operator to touch and **slide** the control in the direction desired. Alternately, alpha-numeric entry objects invoke a pop-up alpha-numeric keypad for additional user input. The alpha-numeric keypad is discussed below.

**NOTE:** If the numeric entry object displays >>>>>, the value is too big to display in the field or is above the maximum for an editable field. Likewise, if the numeric entry object displays <<<<<>>>>> in a numeric field, the value is too small to display or is below the minimum for an editable field.

# 13.3 Numeric keypad

To allow entry of a specific number, several of the input objects invoke a pop-up numeric keypad when the object is touched. An example of the numeric keypad invoked from a numeric input object is shown in Figure 12.2. Once invoked, the operator may touch the appropriate keys to enter a specific value. When entering a value, the numeric keypad is in one of two modes [new-value or edit-value].

#### New-Value Mode

Generally, when the numeric keypad is first invoked, it is placed in new-value mode. Initially, the numeric keypad displays the current value with all the digits being highlighted. Once the first digit is entered, the current value is erased from the display and the new digit is placed in the first location. Thereafter, no digits are highlighted and new digits are added to the rightmost position while the other digits are shifted left.

#### Edit-Value Mode

Edit-value mode may be entered from the initial new-value mode by pressing either the left or right arrow key before any digit key is pressed. The result will be a single character highlighted. The user may then either touch a key to change the digit at the selected position or the up and down arrows may be used to add or subtract (respectively) from the selected digit. The user may then use the left or right arrow keys to select a new position.



Figure 13.2- Numeric Keypad



Once the desired value is entered, pressing the **Enter** key moves that value into the object (and the corresponding OCS register) and the alpha-numeric keypad disappears. Alternately, pressing the **ESC** key any time before the **Enter** key cancels the operation, leaves the objects current value unchanged, and the alpha-numeric keypad disappears.

**NOTE:** Each numeric entry object has a configured minimum and maximum value. If the operator enters a value outside of the configured range, the new value is ignored when **Enter** is pressed and the current object value is NOT changed.

Since the alpha-numeric keypad services several different graphical objects, certain keys on the alpha-numeric keypad may be disabled (grayed) when the keypad is invoked for certain objects. The following describes the alpha-numeric keypad variation based on object.

#### Numeric Object

When editing a numeric value, the [+/-] or the [.] key are disabled (grayed) if the object is NOT configured for floating-point value or a signed value.

#### Password Object

When editing a password value, the arrow keys, [+/-], and the [.] keys are disabled. Additionally, overwrite mode is disabled. When entering digits, the pop-up keypad hides the value by displaying '\*' alternately for each digit.



## ASCII Object

When editing an ASCII value, an ASCII keypad is displayed as shown Figure 12.3. The ASCII keypad has three (3) modes, numeric, symbols, and alpha. In Alpha mode, the Caps Lock button may be pressed to access capital letters. When you first enter this editor, typing a character will overwrite the entire old string and start a new entry. You may press the backspace arrow to delete the previous character. Pressing Enter will save the entry, filling any unused space beyond the last character entered with NULL characters. Pressing ESC will cancel the edit and return the string to the previous value.



Figure 13.3-ASCII Keypad

#### Text Table Object

When editing a Text Table Object, all of the keys, except the Up and Down arrow keys, are grayed and disabled. The next text selection is made by pressing either the Up or Down arrow.

#### Time/Date Object

When editing a Time/Date Table Object, all the keys, except the Up, Down, Left, and Right arrow keys, are grayed and disabled. The specific field (i.e. hour or minutes) is selected using the Left and Right arrows. The value in the selected field is changed by pressing either the Up or Down arrow.



## 13.4 Screen Navigation

To allow the operator to change screens, a **screen jump object** is generally used. This object may be visually **represented as a 3-D button** (responding to touch) or remain invisible and logically tied to an OCS register. An optional system ICON may be configured for display along with the legend, which aids in identifying the object as one that causes a screen change (shown below in figure 14.4).



Figure 13.4- Typical Screen Jump Objects (X7)

Screen jumps can also be triggered on other keys or based on control logic for more advanced applications. To allow the operator to change screens, a **screen jump object** is generally used. This object may be visually **represented as a button** (responding to touch) or remain invisible and logically tied to an OCS register. An optional system ICON may be configured for display along with the legend, which aids in identifying the object as one that causes a screen change.



#### 13.5 Ladder Based Screen Navigation

Ladder logic can use several techniques to control screen navigation. Coils can be tied to %D registers to make them screen coils. These coils have two modes: switch and alarm. If the ladder program energizes an alarm display coil, the screen associated with this coil is displayed and overrides the normal user screens. This is designed to show alarm conditions or to display other ladder-detected events. When the text coil is de-energized, the previous screen that was being viewed before the alarm is returned.

The switch display coil switches to the associated screen when it is energized. Once it is deenergized the screen remains until it is switched by the user or ladder.

Input_1	( ) Force Screen: 1	
%T0001	Screen 1	
Input_2	() Switch Screen: 2	
%T0002	Screen 2	

Figure 13.5- Force and Switch Coils in Ladder Programming

There is also a system register that can be used to for control-based screen navigation. %SR1 can be read to determine the current screen or written to change the current screen.

Refer to the on-line help in Cscape for more information on control-based screen navigation.



## 13.6 Touch (Slip) Sensitivity

Touch *slip* sensitivity is preset to meet most applications; however, adjustment is available to reduce the sensitivity for touch release. That is, once a graphical object (button) is touched and held by a finger, the default touch *slip* sensitivity allows for a slight *slip* of the finger on the graphical object before the X7 assumes touch been released (equates to approximately a quarter inch of movement with a stylus).

In some applications (such as jog buttons) where the operator is pushing a button for a period of time, the amount of *slip* while holding a button pressed may exceed the default sensitivity. To increase the amount of tolerable *slip* and prevent false releases of the button, the X7 allows adjustment of the allowable *slide* up to 5x the default value.

To enable the touch (slip) sensitivity, first an OCS data register must be allocated through the Graphics Editor Configuration menu for Display Settings. Once a Touch Sensitivity register is assigned, that register may be modified [range = 1(Low) to 5 (High)] to the desired slide amount. If a value outside the valid range is entered in the touch sensitivity register, it is ignored, and the last valid value is used.


#### 13.7 Alarms

Alarm presentation to the operator is highly configurable and beyond the scope of this document to describe fully. The alarm object is generally used to enunciate alarms to the operator. Alarm presentation to the operator is highly configurable and beyond the scope of this document to describe fully. For more information refer to the graphics editor help file in Cscape. This section presents a typical configuration thereby providing an introductory description on what the operator should expect.

The alarm object is generally used to enunciate alarms to the operator. While the display characteristics of this object is configurable, it is generally displayed as a button that changes colors to indicate the highest state of the alarm(s) in the alarm group it is monitoring. The following indicates the priority of the alarm states and the default colors associated with these states.

- Highest (Red) Unacknowledged Alarms Exist
  - (Yellow) Acknowledged Alarms Exist
- Lowest (Green) No Alarms Exist



Figure 13.6- Alarm Object

To view, acknowledge and/or clear alarms, the operator must access the alarm viewer. This is accomplished by touching an (enabled) alarm object. When accessed, the alarm viewer is displayed as pop-up alarm viewer dialog like that shown in Figure 13.7.



Figure 13.7- Alarm Viewer



The currently selected entry is indicated by a yellow highlight which can be moved up or down by touching the arrow buttons or by directly touching an entry. If more entries exist than can fit on the page, a scroll bar is displayed on the right side that also indicates the current relative position.

The current state of the displayed alarm is indicated by its color and optionally by an abbreviated indicator after the date/time stamp (ALM, ACK, RTN). The operator can acknowledge an alarm by selecting it from the list and touching the ACK button. The operator can also clear an alarm if that function is enabled in the alarm object. If not enabled, the Clear buttons are grayed and do not respond to touch. Once view operations are complete, simply touch the *Esc* button to remove the pop-up alarm viewer.

**NOTE:** OCS registers %SR181 and %SR182 are available for ladder use, which indicate presence of unacknowledged or acknowledged alarm (respectively). The screen designer may implement these registers to switch screens or activate the beeper to attract the operator's attention.

Cscape - [untitled1] File Edit Program Controller Debug Tools Screens Yiew Window Help The main

For more information, refer to the **Graphics Editor Help** file in Cscape.

Graphics Editor Button

	Cscape - [untitled1]		
÷	File Edit Program Controller Debug Tools So	reens View Window Help	
	main		
12	A B C D E	F G H I J K L M	N O P Q R S T
Q	<sup>1</sup> Editing Graphics Close the graphics	editor to return.	
$\frac{\gamma}{1}$		T View / Edit Graphic Pages	
	2	dit Grouping Screens Config Language View ols Help	
		R C In X 🖻 🛍 Alarm	
+/+	3		
		Creen Capture	
TMR			
CNT		Unassigned Filename Counters	4
		Display Settings	
	5		
		User Security Configuration	
	6		
		the second se	the second se
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		teres and teres teres teres to a second	and the second second second second second
	8		

Opening Alarm Configuration in Graphic Editor



	Alarm Configura	tion					×	<
_	Alarm Trigger B Number of Ala		3			Summa	ny N implies ACK	
n	Address:	%R001001	Name:	ALM_TEST	 •	History	ACK	]
	Remote Acknow	wledgement an	d Clear –					
4	Ack Address:	%R00099	Name:		-			1
	Clr Address:	%R00100	Name:		•			
	- Alarm Point Co	-						]
_	Number	Group		dentifier String				
	1	1		** Undefined Alarm1 ** ** Undefined Alarm2 **			RM LOG >>>	
	2	1		** Undefined Alarm2 **				
	4	1		** Undefined Alarm4 **				
-				ondermed Adamit				
							Сору	
_							Paste	
	<					>	Edit	
							Lun	
	List Text Color	s		- Summary Button Colors -	History	Button Co	olors	]
	ALM Color	>>>		UNACK Color >>>	Fu	Il Color >	>>	
	ACK/CLR Co	olor >>>		ACT Color >>>	Not E	mpty Cold	or >>>	
le	RTN Color	r>>>		Empty Color >>>	Emp	oty Color :	>>>	
						ОК	Cancel	

Figure 13.8–Alarm Configuration in Cscape



#### 13.8 Removable Media

The removable media object is generally used to inform the operator on the current state of the removable media device and allow access to its file structure. The removable media object is displayed as a button that changes colors to indicate the current state of the removable media device. The following indicates the device states and the default colors associated with these states.

- Highest (Red) Device Error
  - (Yellow) Device Full (threshold adjustable)
- Lowest (Green) Device OK



Figure 13.9- Removable Media Object

To view and perform file operations, the operator must access the removable viewer. This is accomplished by either touching an (enabled) removable media object or through the system menu. When accessed, the removable media viewer is displayed as pop-up removable media dialog similar to that shown in Figure 13.9.

**NOTE:** The removable media object can be configured to open the removable media viewer at a certain directory complete with restrictions on transversing back up the file path. This may be used to restrict operator access to non-critical files.

Media Directory						
SCREEN00.BMP	153654	01-13-96	1:10p			
SCREEN01.BMP	153654	01-13-96	1:13p			
SCREEN26.BMP	153654	01-13-96	1:08p			
Free: 99224	47808 Tot	al: 992	739328			
$\nabla  \Delta $	Del De					

Figure 13.10- Removable media viewer





The currently selected entry is indicated by a yellow highlight which can be moved up or down by touching the arrow buttons or by directly touching an entry. If more entries exist than can fit on the page, a scroll bar is displayed on the right side that also indicates the current relative position.

File operations are accomplished by pressing the appropriate button at the bottom of the removable media viewer. The configuration of the removable media object that invokes the removable media viewer defines what buttons are enabled and available to the user. A button is grayed and does not respond to touch if configured as disabled.

The  $\downarrow$  (Enter) button (if enabled) performs certain operations based on the selected file's type:

••	<ul> <li>change display to parent directory</li> </ul>
<dir></dir>	<ul> <li>change display to child directory</li> </ul>
bmp, jpeg	- display bitmap (if compatible format)
pgm	- load application (if compatible model and version)

Alternately, the (enter) button can be configured to simply load the ASCII representation of the file path (including the file name) to a group of OCS registers. That pathname can then be used by ladder for opening and manipulating that file.

Once view operations are complete, simply touch the *Esc* button to remove the pop-up removable media viewer.

It is best practice to discourage removal of removable media devices by the operator while a write operation is in process. This can be accomplished by adding a push button to the screen (tied to %SR174.1), which is used in the logic program to lock out write operations prior to media removal. An indicator object (tied to %SR174.2) can also be added to the screen, which provides positive confirmation to the operator that it is safe to remove the media.

Removable Media 🖯			
Halt RM Acti∨ity			
Safe for Removal			

Figure 13.11- Example application segment for safe removal of removable media



#### 13.9 Screen Saver

The X7 screen backlight life remains sufficiently bright for five (5) years. It will dim to 70% brightness if it is left on continuously for five (5) years. If the application does not require interaction with the X7 for long periods of time, the backlight life can be extended by using the screen saver function. When enabled through the System Menu, the backlight is shut off (screen goes black) after a specified time of no activity on the screen. When the screen saver shuts off the backlight, any key or button reactivates the backlight.

It is possible for the application to temporarily disable the screen saver by generating a positive transition to %SR57.16 (coil only) at a rate faster than the screen saver timeout value. This may be desired while waiting for alarm acknowledgement.

**NOTE:** The backlight life can be extended by dimming or powering off the backlight.

#### 13.10 Screen Brightness

The X7 provides a feature that allows screen dimming for night operation. To enable this feature, the application must access and control system register %SR57 (Display Backlight Brightness). Screen brightness is continuously variable by driving %SR57 through the range of 100 (full bright) to 0 (full off). It is left to the screen designer on if and how to present a Screen Brightness control to the user.

**NOTE:** Backlight life may be shortened when the screen is dimmed, or screen brightness is varied on a repetitive basis.



# CHAPTER 14: REGISTERS

### 14.1 Register Definitions

When programming the X7 OCS, data is stored in memory that is segmented into different types. This memory in the controller is referred to as registers. Different groups of registers are defined as either bits or words (16 bits). Multiple registers can usually be used to handle larger storage requirements. For example, 16 single-bit registers can be used to store a word, or two 16-bit registers can be used to store a 32-bit value.

Tabl	e 14.1 - Types of Registers found in the X7 OCS
%I Digital Input	Single-bit input registers. Typically, an external switch is connected to the registers.
%Q Digital Output	Single-bit output registers. Typically, these bits are connected to an actuator, indicator light or other physical outputs.
%Al Analog Input	16-bit input registers used to gather analog input data such as voltages, temperatures, and speed settings coming from an attached device.
%AQ Analog Output	16-bit output registers used to send analog information such a voltages, levels or speed settings to an attached device.
%M Retentive Bit	Retentive single-bit registers.
%T Temporary Bit	Non-retentive single-bit registers.
%R General Purpose Register	Retentive 16-bit registers.
%D Display Bit	These are digital flags used to control the displaying of screens on a unit which can display a screen. If the bit is SET, the screen is displayed.
%K Key Bit	Single-bit flags used to give the programmer direct access to any front panel keys appearing on a unit.
%S System Bit	Single-bit bit coils predefined for system use.
%SR System Register	16-bit registers predefined for system use.

### 14.2 Useful %S and %SR registers

	Table 14.2 - Common %S Register Definitions						
Register	Name	Description					
%S1	FST_SCN	Indicate First Scan					
%S2	NET_OK	Network is OK					
%S3	T_10MS	10mS timebase					
%S4	T_100MS	100mS timebase					
%S5	T_1SEC	1 second timebase					
%S6	IO_OK	I/O is OK					
%S7	ALW_ON	Always ON					
%S8	ALW_OFF	Always OFF					
%S9	PAUSING_SCN	Pause 'n Load soon					
%S10	RESUMED_SCN	Pause 'n load done					
%S11	FORCE	I/O being forced					
%S12	FORCE_EN	Forcing is enabled					
%S13	NET_IO_OK	Network I/O is OK					



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		Table 14.3 - %SR Registers		
Register	Name	Description	Min Val	Max Val
%SR1	USER_SCR	Current User Screen Number	1	1023
%SR2	ALRM_SCR	Current Alarm Screen Number (O=none)	0	1023
%SR3	SYS_SCR	Current System Screen Number (O=none)	0	21
%SR4	SELF_TEST	Bit-Mapped Self-Test Result	0	65535
%SR5	CS_MODE	Control Station Mode (0=Idle, 1=Do I/O, 2=Run)	0	2
%SR6	SCAN_RATE	Average Scan Rate ( / 10)	-	1000
%SR7	MIN RATE	Minimum Scan Rate ( / 10)	-	1000
%SR8	MAX_RATE	Maximum Scan Rate ( / 10)	-	1000
%SR9	TCH_PRESSURE	Current Touch Pressure	0	3000
%SR10	TCH PRESSURE T	Threshold Touch Pressure	0	3000
%SR11-12		Program Size Low & High		
%SR13-14		User Text Screen Size Low & High		
%SR15-16		System Text Screen Size Low & High		
%SR17-18	IO_SIZE	I/O Configuration Table Size Low & High	16	127K
%SR19-20	NET_SIZE	Network Configuration Table Size Low & High	34	1K
%SR21-22	SD_SIZE	Security Data Table Size Low & High		
%SR23	LADDER_CRC	Ladder Code CRC	0	65535
%SR24		User Text CRC	<u> </u>	
%SR25		System Text CRC		
%SR26	IO_CRC	I/O Configuration Table CRC	0	65535
%SR27	NET_CRC	Network Configuration Table CRC	0	65535
%SR28	SD_CRC	Security Data Table CRC	0	65535
%SR29	NET ID	This Station's Primary Network ID	1	253
7051127		CsCAN Mode	1	253
		DeviceNet Mode	0	63
				127
		CANOpen Mode	1	127
		J1939		
%SR30	NET_BAUD	Network Baud Rate (0=125KB; 1=250KB; 2=500KB; 3=1MB)	0	3
		CsCAN Mode	0	3
		DeviceNet Mode	0	2
		CANOpen Mode	0	3
		J1939	1	1
%SR31	NET_MODE	Network Mode (O=network <u>not</u> required; 1=network required; 2=network optimized; 3=network required and optimized)	0	3
%SR32	LCD_CONT	LCD Display Contrast setting	0	255
%SR33	FKEY_MODE	Function Key Mode (O=Momentary; 1=Toggle)	0	1
%SR34	SERIAL_PROT	RS232 Serial Protocol Mode (0=Firmware Update (RISM); 1=CsCAN; 2=Generic (Ladder- Controlled); 3=Modbus RTU; 4=Modbus ASCII)	0	4
%SR35-36	SERIAL_NUM	This Station's 32-bit Serial Number Low & High	0	2 <sup>32</sup> -1
%SR37	MODEL_NUM	This Station's Binary Model Number	0	65535
%SR38	ENG_REV	Firmware Rev Number (/100)	0000	9999
%SR39	CPLD_REV	BIOS Rev Number (/100)	000	255
%SR40	FPGA_REV	FPGA Image Rev Number ( / 10)	000	255
%SR41	LCD_COLS	Vertical Pixel Count		
%SR42	LCD_ROWS	Horizontal Pixel Count		



		Table 14.3 - %SR Registers		
Register	Name	Description	Min Val	Max Val
%SR43	KEY TYPE	Keypad Type		
%SR44	RTC_SEC	Real-Time-Clock Second	0	59
%SR45	RTC_MIN	Real-Time-Clock Minute	0	59
%SR46	RTC HOUR	Real-Time-Clock Hour	0	23
%SR47	RTC DATE	Real-Time-Clock Date	1	31
%SR48	RTC MON	Real-Time-Clock Month	1	12
%SR49	RTC YEAR	Real-Time-Clock Year	1996	2095
%SR50	RTC DAY	Real-Time-Clock Day (1=Sunday)	1	7
%SR51	NET CNT	Network Error Count	0	65535
%SR52	WDOG CNT	Watchdog-Tripped Error Count	0	65535
%SR53-55	Reserved		0	0000
%SR56	LAST_KEY	Kay Cada of Last Kay Prass or Dalagoa	0	255
<b>%5K30</b>	LASI_KET	Key Code of Last Key Press or Release	0	255
%SR57	BAK_LITE	LCD Backlight Dimmer Register 0 = 0% On; 25=25% On; 100-255 = 100% On	0	255
%57.16		Temporarily disable Screen Saver		
%SR59		Build Number	-	-
%SR60		Build Option Build Test = 0, Build Beta = 1, Build Product = 2		
%SR61	NUM IDS	This Station's Number of Network IDs	1	253
%3R0I	NUM_IDS	Port Test Register	I	253
045062		-		
%SR62		Serial Port Test = 0		
0/ 00/ 2 125	Deserved	Serial Port Loopback Test Init = 769		
%SR63-135	Reserved			
%SR136 -137		Communication Time Out		
%SR138-163	Reserved		-	-
%SR152.1		MJ2 Termination make High		
%SR152.2		MJ3 Termination make High		
%SR152.3		MJ1 Termination make High		
%SR152.4		MJ1 Biasing make High		
%SR164.1		MJ2 Biasing make High		
%SR164.2		MJ3 Biasing make High		
%SR164.3	AUTO_RESTRD	Read bit indicating Auto Restore of Register Data has been performed (Fail Safe)		
%SR164.4		Read bit indicating Backup of Register Data		
%3K104.4	BCKUP_TAKN	has been performed (Fail Safe)		
%SR164.5		Enable AUTORUN (Fail Safe)		
	EN_AUTO_RN			
%SR164.6	EN_AUTO_LD	Enable AUTOLOAD (Fail Safe)		
%SR164.7	STRT_BCKUP	Backup trigger bit Clear Backup trigger bit		
%SR164.8	CLR_BACKUP			
%SR164.9	MAKE_CLONE	MAKE_CLONE trigger bit		
%SR164.10	LOAD_CLONE	LOAD_CLONE trigger bit		
%SR164.11	MK_CLN_FL	Status indicating Make Clone Fail (This bit goes high when Make / Create clone fails)		
%SR164.12	LD_CLN_FL	Status indicating Load Clone Fail (This bit goes high when Load clone fails)		
%SR165-166	Reserved			
%SR167		Screen Update Time	2	50
%SR168-173	Reserved		_	
%SR174	Removable Media	Removable Media Protect		
%SR174.1		Requesting Media Card be Removed		
%SR174.1		Indicates safe removal of Removable Media		
%SR174.2 %SR175	Removable Media	Current Removable Media interface status	0	F
703R1/3			0	6
%SR176-177	Removable Media	Indicates free space on the Removable Media card in K bytes.	0	2 <sup>31</sup>



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	Table 14.3 - %SR Registers						
Register	Name	Description	Min Val	Max Val			
%SR178-179	Removable Media	Indicates the total card capacity in K bytes.	0	2 <sup>31</sup>			
%SR180	Reserved	-	-	-			
%SR181	ALM_UNACK	Unacknowledged Alarm (high bit indicates what group #)					
%SR182	ALM_ACT	Active Alarm (high bit indicates what group #)					
%SR183	SYS_BEEP	System Beep Enable (O=disabled; 1=enabled)	0	1			
%SR184	USER_BEEP	Software configurable (0=0FF; 1=0N)	0	1			
%SR185	SCR_SAVER	Screen Saver Enabled (O=disabled; 1=enabled)	0	1			
%SR186	SCR_SA_TM	Screen Saver Time in minutes (delay)	5	1200			
%SR187	NET_USE	Average Net Usage of all units on the CAN network	0	1000			
%SR188	NET_MIN	Minimum Net Usage of all units on the CAN network	0	1000			
%SR189	%SR189         NET_MAX         Maximum Net Usage of all units on the CAN network		0	1000			
%SR190	NT_TX_AVG	Average Net Usage of this unit	0	1000			
%SR191			0	1000			
%SR192	NT_TX_MAX	Maximum Net Usage of this unit	0	1000			

For additional information on system bits and registers, refer to the online help found in Cscape.



# 14.3 Register Maps for X7 OCS I/O

Table 14.4 - Register Map for X7 OCS I/O					
Fixed	Digital/Analog	X7 Models			
Address	I/O Function	R	А		
	Digital Inputs	1-12	1-12		
%I	Reserved	13-32	13-32		
	Digital Outputs	1-2	1-12		
%Q	Relay Outputs	3-8			
	Reserved	9-16	13-16		
%AI	Analog Inputs	1-4	1-4		
70A1	Reserved	5-12	5-12		
%AQ	Analog Outputs	1-2	1-2		
70AQ	Reserved	3-14	3-14		

	HSC Functions Register Map						
Register	Register Frequency Totalize Pulse			Quad			
%AI5-6	HSC1 (	(function) Accumu	lator	Quad 1 Acc			
%AI7-8	HSC2	(function) Accumu	ılator				
%AI9-10	HSC3	(function) Accumu	ılator	Quad 2 Acc			
%Al11-12	HSC4	ılator					
%AQ3-4		HSC1 Preset					
%AQ5-6		HSC2 Preset					
%Q17		Clear HSC1		Clear Quad 1			
%Q18	Clear HSC2		Set Quad 1				
%Q19		Clear HSC3	Clear Quad 2				
%Q20		Clear HSC4		Set Quad 2			

PWM Functions Register Map							
Register	PWM						
%AQ3							
%AQ4							
%AQ5							
%AQ6							
%AQ7	PWM1 Duty Cycle (32-bit)						
%AQ8	1 Will Duty Cycle (52 bit)						
%AQ9	PWM1 Frequency (32-bit)						
%AQ10	F WINT FEQUENCY (SZ DIC)						
%AQ11	PWM2 Duty Cycle (32-bit)						
%AQ12	F WIMZ DULY CYCLE (SZ-DIL)						
%AQ13	PWM2 Frequency (32-bit)						
%AQ14	F WWZ Frequency (SZ-DIL)						



# 14.4 Resource Limits

Resource	Value	Resource	Value		
%I	1024	CsCAN	125kBd, 250kBd, 500kBd, or 1MBd		
%Q	1024	Serial Ports	1 RS232, 1 RS485 Ports		
90 Q	1024	Serial Ports	(Single Connector)		
		IDs Per			
%AI	256	CsCAN	64 w/o repeat (253 w/ 3 repeaters)		
		Network			
%AQ	256	Keypad	Slide Keys (Touch)		
%M	1024	Display	7" Color TFT		
%Т	1024	Screen	256kB		
901	1024	Memory	ZJOKD		
%R	5,000	User Screens	250		
		No. of			
%D	250	Objects per	30		
		Page			
%K	20	Ladder Code	256kB		
%S	13		CsCAN, Ping, SRTP, Modbus TCP Master		
%SR	255	Ethernet	(Downloadable Protocol) & Slave, Ethernet IP, FTP, or EGD (EGD does not support		
	255		Multicast).		



# CHAPTER 15: CSCAPE CONFIGURATION

#### 15.1 Overview

X7 OCS hardware is programmed with a Windows based PC application called Cscape. This application can be used to program, configure, monitor, and debug all aspects of the X7 OCS unit. Please see the on-line help provided with Cscape for additional details.

#### 15.2 Cscape Status Bar

When the X7 OCS is connected to a PC using Cscape software a Status Bar appears at the bottom of the screen. The Cscape Status Bar can be used to determine if communications have been established between the X7 OCS and the Cscape program. Components of the Cscape Status Bar are explained below.



Figure 15.1 - Cscape Status Bar



#### 15.3 Establishing Communications

The X7 OCS can communicate with Cscape using USB to USB, USB to serial adapters, serial port communications via MJ1 Port, Ethernet (with an Ethernet adapter board), onboard Ethernet Port, CAN (CsCAN), or modems. For X7, use Cscape Version 9.80 or newer.

To communicate with the X7 via USB you will need the Automated Driver Installer located on the Horner APG web site. The drivers may be loaded from the **HE-XEC Ethernet Utility / HTTP Web Server Demo / Communications Drivers** section of the support files page on our website, found here: <u>https://hornerautomation.com/support-files</u>.

Next, connect a PC's (Personal Computer running a Windows Microsoft operating system) USB port via USB cable to the USB mini B port on the X7 OCS.



Figure 15.2 - USB mini B Port Programming Connector



The PC will detect a new device has been plugged into the USB port.

Open Cscape and the first screen to open will be the Connection Wizard. Select USB and **Next>** then **Finish.** 

- How is your PC cor		controller?			
C Serial	C Ethernet	C Can	C Modem	© USB	

Con	nection Wizard				×
	– Configure USB list	USB Serial Port (COM5)	<b>-</b>	I Don't Know	
•	Show connection wiza	rd on startup.	<< Back	Finish Cancel	

Figure 15.3 - Cscape Connection Wizard Screenshots



If the Connection Wizard does not pop up upon opening Cscape, then select **Controller** (in the Cscape tool bar) -> **Connection Wizard**, choose your connection method. If you are connecting for the first time, we suggest connecting via USB.

	Cse	cape -							Cor	nnection Wizard	-			
44	Fi	ile Edit	Program	Con	roller	Debug	Tools	Screen	1	⊢How is your PC con	nected to the local	controller?		
	-	2	🛃 X 🖻	10	Hardwa	are Configu	ration							
Proj	iec	t Toolbox		0	Second Second	get Netwo		F	/			- anny		
⊕	в	itwise	Operations		Set Net	twork Baud	Rate					1 HILL		_ ▼?
Ð	B	oolear	Elements		Set Loc	cal Network	: ID			C Serial	C Ethernet	O Can	C Modem	¶ USB
Ð	C	Compar	e Operatio	Q	Data W	/atch								
Ð	C	Conver	sion Opera		Status				Г	Show connection w	izard on startup.		<< Back	lext >> Cancel
⊕	M	lath Op	erations		Diagnos	stics et Clock				i			/	J
Ð	м	love O	perations			lemory			Cor	nnection Wizard				
Ð	s	imple	Elements	R	ldle/Sto	00								
Ð	т	imer/C	Counter Op	B	Run/M	onitor	/	- 11		Configure				
Ð	s	pecial	Operation	2	Do IO N					USB list	Controller US	B COM Port (COM	32)	I Don't Know
Ð	R	emova	ble Media		Connec	tion Wizan	the state							
					11									
									Г	Show connection w	izard on startup.		<< Back	Finish Cancel

Figure 15.4 - Opening Connection Wizard

If **Controller USB COM Port** is not present in the dropdown list, the Windows operating system has not yet recognized the OCS as an installed device. Be sure the installation process is complete and that the correct drivers are installed. The Connection Wizard must be completely closed and reopened to refresh the USB dropdown list.



An alternate way to select the COM setting is to go to Cscape  $\rightarrow$  Tools  $\rightarrow$  Application Settings  $\rightarrow$  Communication  $\rightarrow$  Configure and choose connection method in Add Target.

			[untitled1]			_			
				Controller Debug		·	Help		
	] 😫	<u>/</u> #7	et et 🚦		1 6	Search Network Security	-		
		main				StpCalc	· I		
	R.		A B	С D	4	Strip Chart	1 J	К	
	9	1				Update SmartStack Module			
						View Data List			
	H	2				XLE/T PGM Update Utility	1		
	+/+				- F				
	<u>+</u> )-	3			*				
	TMR	4-				Program Variables Output Window			
	CNT					Backup Register Contents	-		
		5				Restore Register Contents			
		Ů				CCU +	-		
		6					-		
		Ť				TIU Import			
		7-				Editor Options			
						Application Settings			
		8							
		9							
			and Lands L						
Application S									
	9								× -
			Communicativ	on Settings					× -
	Applica	ation	Communicatio	on Settings					× -
Comm	Applica		Name:Default1					-	
Comm	Applica							-	× -
Comm	Applica		Name:Default1 USB Serial Port (I						× -
Comm	Applica		Name:Default1 USB Serial Port (I					-	
Comm	Applica		Name:Default1 USB Serial Port (I					-	
Comm	Applica		Name:Default1 USB Serial Port (I					-	=
Comm	Applica		Name:Default1 USB Serial Port (I					-	
Comm	Applica		Name:Default1 USB Serial Port (I						
Comm	Applica		Name:Default1 USB Serial Port (I						
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	t			-	
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	*			-	
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	x			-	× -
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	<u>k</u>			-	
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	<u></u>			-	
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	*				
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	t				
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	x _				
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	x				
Comm	Applica		Name:Default1 USB Serial Port ( Timeout:1000	(COM5)	<u>x</u>			ΟΚ	Cancel



	Add Target	X								
A	Target Name: Defa	<u>401</u>								
-	Connection Medium									
	C Com Port:	1								
	C Ethernet	192 . 168 . 1 . 1 Port 18501 Mode: Built-in/ETN Ethernet Mode								
	C Can Interface:	MTU Size 1500 CGM500								
	C Installed Moden									
	C HOD	Phone Number								
	• USB	USB Serial Port (COM5)								
	Connected Device									
	Connection Setting									
	Maximum Baud Rat	_								
	Timeout: 1000	ms								
1		OK Cancel								
T'										

Figure 15.5 - Add Target Screenshot in Cscape

**NOTE:** The following fields need to be filled for communication configuration if Cscape Connection Wizard was not used. Table 15.1 explains the information needed in each field.

- 1. Target Name
- 2. Connection Medium
- 3. Connected Device
- 4. Connection Settings



Т	able 15.1 - Communication Configuration Dialog
Target Name	Name for connection. This is not a mandatory column to be filled, by
	default Cscape will populate 'Default1' in edit box.
	Connection Medium
Com Port	Select this option to communicate over serial communication with the
	device. The port number can be configured here.
Ethernet	Select this option to communicate over Ethernet. Provide the IP address of the device and select the mode: HE GSM GPRS mode, Built in/ ETN Ethernet mode, or HE XEC Ethernet mode.
	Select <b>HE GSM GPRS mode</b> if communication with XL series controller on GPRS is required and the device has GSM modem installed in XL series controller.
	Select <b>Built in/ ETN Ethernet mode</b> if the device has on-board Ethernet port.
	Select <b>HE XEC Ethernet mode</b> if the device has Ethernet comm. option board installed in XL series controller.
	NOTE: For GPRS connectivity, GPRS configuration from <b>Programs</b> → <b>Messaging</b> → <b>GPRS</b> needs to be done.
	<b>NOTE:</b> The controller should support the type of connectivity selected and configured for Ethernet communication.
CAN Interface	Select this option to communicate over CAN. This option requires additional hardware to be installed with the PC to be able to do so. Select the type of hardware installed from the dropdown.
Installed Modem	Select this option to communicate to the device through the internal modem of the computer. Cscape will automatically detect the internal modem attached with PC and list in the attached drop down. User can select modem and telephone number for target controller.
	<b>NOTE:</b> Cscape will do necessary initialization for the selected internal modem.
USB	Select this option to communicate over USB. Now Horner devices and Horner USB to serial converters are recognized and can be specifically selected.
	Connected Device
<b>NOTE:</b> This configuration to a CsCAN network.	is required if the controller to which Cscape is communicating is connected
Connected Device	By default this option is selected and networking feature of Cscape is disabled.
Target Node ID	On selecting this option, Networking feature of Cscape is enabled. CsCAN ID for the target controller to be provide here.
Conr	nection Settings (General Communication Settings)
Maximum Baud Rate	Select the baud rate for serial communication.
Timeout	Select the communication timeout.
	<b>NOTE:</b> Select a larger timeout for GPRS and installed modem communication configuration



If communication is established, the target indicator will show the mode of the controller **Target: yy(R)** as shown in the status section above in this chapter, section Cscape Status Bar.



#### Local ID and Target ID Match

If the controller is not communicating, you may need to set the Target ID of the controller in Cscape or change the controllers ID on the unit itself. The **Target ID** allows directing communications to a unit when multiple units are connected via a CsCAN network. Units without CsCAN network ports respond to any network ID and do <u>not</u> require the ID to be configured.

The main method for communicating between Cscape and an X7 is RS-232 serial. The X7 can communicate with Cscape using USB to serial adapters, CAN (CsCAN) or modems. For communications other than RS-232 serial please refer to the manual that ships with the adapter hardware being used for programming.

**NOTE:** The following fields need to be filled for communication configuration if Cscape Connection Wizard was not used. Table 15.1 explains the information needed in each field.

- 5. Target Name
- 6. Connection Medium
- 7. Connected Device
- 8. Connection Settings



#### 15.4 Communicating via MJ1 Serial Port

Start by configuring Cscape to use the correct communications port. This can be done using the **Tools**  $\rightarrow$  **Application Settings**  $\rightarrow$  **Communication** dialog in Cscape.

Next connect the PC serial port to the port labeled MJ1 on the X7.

**NOTE**: If communications are successful, the target indicator should show the mode of the controller **Target**: **yy**(**R**) as shown in the status section above.

If the controller is not communicating you may need to set the target ID of the controller in Cscape or on the unit. The **Target ID** allows directing communications to a unit when multiple units are connected via a CsCAN network. Units without CsCAN network ports respond to any network ID and do not require the ID to be configured.

To check or change the ID on the X7, press the far upper right corner of the touch screen to bring out the function keys, then press the System Menu key.



The first item in the menu is **Set Network ID**. Select **CAN ID**: and press **Enter** allows you to view or modify the ID of the unit.

To point Cscape at the correct controller, change the Target ID using the **Controller**  $\rightarrow$  **Set Target Network ID** dialog.



#### 15.5 Communicating via On Board Ethernet Port

The X7 Ethernet address may be set from the System menu depending on the program currently loaded into the X7. To check or change the Ethernet address on the X7 OCS, press in the far upper right corner of the touch screen to bring out the function keys, then press the System Menu key.



Select **Set Networks** and press Enter.

At a minimum, the **IP** (IP Address) and **NetM** (Net Mask) settings must be configured to communicate via Ethernet. Depending on how the network is setup, the **GatWy** (Gateway) may also need to be configured.

From the factory, the X7 OCS is set to the IP Address 192.168.254.128. To obtain Ethernet communications between Cscape and the X7 OCS using a single Ethernet cable between a PC and the X7, or through an unmanaged Ethernet Switch, the PC will also need to be manually configured as follows (may require Administrator access on PC):

- Access the Network Connections in the Control Panel (Shortcut: Press the Windows key and type Network Connections... select the resulting filtered link).
- 2. Double-click the connection being used to directly connect to the X7 OCS to bring up the Connection Status.
- 3. Click **Properties.**
- 4. Double-click Internet Protocol Version 4 (TCP/Ipv4) in the list of available protocols.
- 5. The PC may normally be set to "Obtain an IP address automatically". Click next to **Use the following IP address:**
- 6. Use the IP address 192.168.254.111 or something other than that of the X7 OCS.
- 7. The Subnet Mask (255.255.255.0) should fill in automatically once the IP address has been entered.
- 8. The Default Gateway is not required for a direct connection.
- 9. Click **OK** all the way back to the Network Connections dialog.
- 10. Confirm the X7 OCS is set to the default 192.168.254.128 address or something on the same network.
- 11. In Cscape, click **Tools→ Application Settings → Communications → Configure**
- 12. Select Ethernet, then enter the IP address of the X7 OCS.

**IMPORTANT:** The MTU setting defaults to the maximum 1500. It needs to match the PC's MTU setting for the best results. A PC may be set to an MTU of 1300 or something other than the default maximum setting by a network administrator.



- 13. The Port for CsCAN over Ethernet is 18501.
- 14. The Mode for any controller with built-in Ethernet is Built-in/ETN Ethernet Mode.
- 15. Change the **Timeout** value to **3000** for direct connections. Timeout values of 5000-30000+ may be common for access over the internet or via VPN or other more complex networks.
- 16. Click **OK** all the way back to the main Cscape window. It may take a moment to initialize the communications.
- 17. Check the status bar for successful communications.

ETN: 192.168.254.128	User: NONE	X4 - CsCAN Model Equal	Equal	Local:253 Target:253(R) [no forces]	MOD
----------------------	------------	------------------------	-------	-------------------------------------	-----

Examples of the PC Ethernet setup and the Cscape Ethernet setup mentioned in the above steps.

Internet Protocol Version 4 (TCP/IPv4) I	Properties ? X							
General								
You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.								
Obtain an IP address automaticall	у							
• Use the following IP address:								
IP address:	192 . 168 . 254 . 111							
S <u>u</u> bnet mask:	255 . 255 . 255 . 0							
Default gateway:								
Obtain DNS server address autom	atically							
Use the following DNS server addr	resses:							
Preferred DNS server:								
Alternate DNS server:	· · ·							
Validate settings upon exit	Ad <u>v</u> anced							
	OK Cancel							

Figure 15.6 - Internet Protocol Screenshot



Add Target
Target Name: Default1
Connection Medium
C Com Port: 32
Image: Construction         Const
MTU Size 1300
C Can Interface:
C Installed Modem
Phone Number
C USB Controller USB COM Port (COM32)
Connected Device C Target Node ID 1
Connection Settings
Maximum Baud Rate: 115200
Timeout: 3000 ms
OK Cancel

Figure 15.7 - Cscape Ethernet Settings

To configure the Ethernet settings of the X7 OCS using Cscape, go to **Controller**  $\rightarrow$  **Hardware Configuration**. If not already done, select the correct connected controller, or use the **Auto Config** button to automatically recognize a controller that is already successfully connected to Cscape.

Below the main controller configuration, under **Network Ports**, find **LAN1**, and click on the **Config** button to the right of the greyed-out ETN300.

In the LAN1 Configuration, fill in the network setup for the X7 OCS. It may be required to consult IT personnel to determine proper settings if connection to a corporate network is required.



#### MAN1155-01-EN\_X7\_UserManual

LAN1 Configuration								×
Register Usage								
	Default Settings	Register				Get settings from		
	32 . 168 . 254 . 128	Name	:		▼ 32	-BIT Configuration 👻	Use CAN ID for las	st Octet
	55 . 255 . 255 . 0	Name	:		<b>▼</b> 32-	-BIT Configuration 👻		
	0.0.0.0	Name	:		<b>▼</b> 32-	-BIT Configuration 👻		
Status:		Name	:			вт		
Version:		Name	:		▼ <sup>16-</sup>	-BIT		
☐ SRTP Sia ☐ Modbus ☐ Ethernet ☐ FTP (File ☐ HTTP (V ☐ ASCII O	hernet Global Data) ave (90-30 Service Req s Slave t/IP e Server) Veb Server) ver TCP/IP	uest)		Configure Selected P	otocol			
Downloadable Protoc								
ETN1/1		•	Network	Devices Scan	List			
ETN1/2	None	T	Network	Devices Scan	List			
							ОКС	ancel

Figure 15.8 - LAN1 Configuration Dialog

If **Get settings from** is set to **Configuration** for any parameter, the addresses in the **Default Settings** column will take place when this program is loaded and every time this controller enters RUN mode. Registers may optionally be defined that will reflect the settings. These settings may temporarily be changed via the SYSTEM menu but will revert to the Cscapeconfigured settings at any transition into RUN mode, i.e. a program download or at power-up.

If **Get settings from** is set to **Register** for any parameter, the addresses in the **Default Settings** column <u>are ignored entirely</u>. The addresses instead must come from the configured registers. It is not possible to change these settings via the SYSTEM menu in this case.



#### 15.6 Configuration

An overview of configuration:

- (1) Start the configuration by selecting the **Controller**  $\rightarrow$  **Hardware Configure** menu item.
- (2) If the X7 is connected to the PC press the **Auto Config System** button to automatically detect the Base model, I/O and any communication options.
- (3) If the X7 is <u>NOT</u> connected:
  - a. Select Series → X Series
  - b. Select **Device Type**  $\rightarrow$  X7
  - c. Select Model # → HE-X7A or HE-X7R
- (4) Select Local I/O → Module Setup.
- (5) The I/O Module Configuration dialog (Specifically the **Module Setup** tab) provides four buttons to configure all the I/O. Configure each I/O feature as needed.

Hardware Configuration	× –
Controller Local I/O	
Module Configuration X	
I/O Map Module Setup	Config
Digital In / HSC Digital Out / PWM	
Analog In Analog Out	
OK Cancel Apply	OK Cancel Apply

Figure 15.9 - Opening I-O Setup

(6) Once done configuring the I/O, select **OK**.



Configuring the X7 I/O has four main portions that are covered in this chapter. For additional information on I/O, refer the chapters covering General I/O ( $\frac{\text{Chapter 11}}{\text{Chapter 12}}$ ) in this manual.

The four areas of I/O configuration are:

- Digital In / HSC
- Digital Out / PWM
- Analog In
- Analog Out

#### 15.7 Digital / HSC Input Configuration

The following figure illustrates the **Digital / HSC Input Configuration** dialog.

Digital / H	SC Input Configurati	on			>
Pos Neg	iputs active mode itive Logic gative Logic				
- High Sp	eed Counters				Counts per Rev:
	Туре:		Mode:		(0 = full 2 <sup>se</sup> counts)
#1	Disabled	•	%11	~	0
#2	Disabled	•	%12	Ψ.	0
#3	Disabled	•	%13	Ŧ	0
#4	Disabled	-	% 4	 ~	0
					K Cancel
	Disabled	_	×13	<b>_</b>	0

Figure 15.10- Digital / HSC Input Configuration Dialog



The Digital Input Active Mode group box allows the user to select if inputs are active high (Positive logic) or active low (Negative logic

The **High-Speed Counters** group box contains all of the windows that are used to configure the four available high-speed counters on the X7. To configure a counter, the user needs to set the type, mode, and counts per rev.

The type drop down includes the following options:

- Disabled
- Frequency
- Totalize
- Pulse
- Quadrature
- Marker (Only available in counter #3 if counter #1 is set to quadrature.)

High Spe	ed Counters	Mode:	Counts per Rev: (0 = full 2 <sup>se</sup> counts)
#1	Disabled	▼ %11	<b>—</b> 0
#2	Disabled Frequency (Hz)	%12	▼ 0
#3	Totalize Pulse	%13	• 0
#4	Quadrature Disabled	▼ %14	

The mode drop-down items are set according to the type selection. The **Counts Per Rev** window is enabled/disabled according to the type selection as well.



# 15.8 Digital / PWM Output Configuration

The following figure illustrates the **Digital / PWM Output Configuration** dialog.

Digital / PWM Output Cor	nfiguration		$\times$
Q1 C PwM #1 C HSC1 Output C Stepper	Q2 Normal PWM #2 HSC2 Dutput	☑ Extended PW/M Mode	
PWM State on Controller	Stop		
PWM #1 Duty Cycle	e default: 0	Hold Last State	
PWM #2 Duty Cycle	e default: 0	Hold Last State	
PWM #1 Fr	equency:	Hold Last State	
PWM #2 Fr	equency: 0	Hold Last State	
Output State on Controlle	r Stop 2 3 4 5 <b>2 2 2 2</b> <b>10</b> 11 12 <b>2 2 2</b>	6 7 8 2 2 2 2	
Legend	= OFF <u> </u> = ON	Hold Last State	1

Figure 15.11 - Digital / PWM Output Configuration Dialog

The Q1 and Q2 group boxes allow the user to specify the operation of the multi-function outputs.

The **PWM State on Controller Stop** group box contains items that allow the user to specify how the PWM outputs behave when the controller is stopped. These items can either hold their value or default to some value when the controller is stopped.

**NOTE:** The PWM outputs are set to the OFF state at power-up and during program download and remain in that state until the unit is placed in RUN.

The **Output State on Controller Stop** group box contains items to allow the user to specify how the remaining digital outputs behave when the controller is stopped. These items can either hold their value or default to some value when the controller is stopped.



## 15.9 Analog Input Configuration

alog Input Configuration		
Channel 1:		
020mA	-	
020mA 420mA		
Disable		
, Channel 3:	_	
Disable	•	
Channel 4:		
Disable	-	
Channel 5:		
	Ψ.	
Channel 6:		
	Ŧ	
1	<u> </u>	
Filter Constant:		
0 ÷	04	6-
	ОК	Cance

The following figure illustrates the **Analog Input Configuration** dialog.

Figure 15.12- Analog Input Configuration Dialog

The **Channel x** drop down windows allows the user to specify the mode for each analog input to operate. The **Channel x** drop down windows are enabled/disabled according to which model is being configured. Both of the models have the following modes available:

- 0..20mA
- 4..20mA
- RTD

NOTE: Each unused channel should be set to "Disable"



#### 15.10 Analog Output Configuration

The following figure illustrates the **Analog Output Configuration** dialog. [Controller  $\rightarrow$  (Select Series & Device Type)  $\rightarrow$  Local I/O  $\rightarrow$  Config  $\rightarrow$  Module Setup  $\rightarrow$  Analog Output Configuration)

Analog Output Configuration		×
Output value on STOP AQ1 - Goto: 0 AQ2 - Goto: 0	<ul> <li>✓ Hold Last Value</li> <li>✓ Hold Last Value</li> </ul>	Output Mode 420mA 💌 420mA 💌
	ОК	Cancel

Figure 15.13 - Analog Output Configuration Dialog

The **Output value on Stop** group box contains items that allow the user to specify how the analog output channels behave when the controller is stopped. The outputs can either hold their value or default to a value when the controller is stopped.

The **Output Mode** group box allows the user to select the operating modes for each of the analog outputs. The modes include the following:

- 0..20mA
- 4..20mA

The **Filter Constant** provides digital filtering to all channels. Valid filter values are 0-7. Refer to the datasheet [MAN1156] for more information on digital filtering.



#### 15.11 Scaling Analog Inputs

To access the Advanced Math Scaling function, select **Tools**  $\rightarrow$  **Project Toolbox**. This will open a side bar, and then select **Advanced Math**  $\rightarrow$  **Scale**.



Figure 15.14 -Scaling Analog Inputs



#### Example 1

The Cscape Scale function, found in the Advanced Math functions, allows for very easy conversion of the raw input value into a meaningful reading. For example, a pressure transducer may be specified as a 4-20mA signal to signify a 0-2000 psi pressure reading. With the analog channel set to the 4..20mA range, the raw analog input value, which is in INT format ranges from 0 to 4mA to 32000 for 20mA. Use the Scale function to obtain an Integer pressure reading using the 0-32000 raw input range and the sensor's 0-2000psi output range.



#### Example 2:

If readings with fractions are required, the raw Integer input value must first be translated in REAL, or Floating Point format. The Cscape INT-to-REAL Conversion function may be used to convert the raw input value from INT to REAL format in an intermediate memory location. The SCALE function, specified as REAL type, may be used to scale the converted raw value into a reading that supports digits beyond the decimal place, i.e. 475.25psi.

<sup>4</sup> ALW_ON ⊘ I I <sup>2</sup> %S007 5	Analog_Input1 %AI001 - IN1 Q	Analog_Input] 0- Analog_Input1_RE -%R00003 %R00003- 32000-	min IN1
6		0- 2000-	Q-%R00005



# CHAPTER 16: FAIL - SAFE SYSTEM

#### 16.1 Overview

The Fail-Safe System has the following capabilities:

- Manually backup the current Battery-Backed RAM Register Settings into flash memory.
- Manually restore Register Settings from the values previously backed up in flash to Battery-Backed RAM.
- Detect corrupted Register Settings at power-up and then automatically restore them from flash.
- Detect corrupted or empty application in flash memory at power-up and then automatically load the AUTOLOAD.PGM application file from Removable Media (Compact flash or microSD).
- If an automatic Register Restore or Application Load occurs, the OCS can automatically be placed in RUN mode



Figure 16.1- Fail - Safe System Menu





### 16.2 Settings

To use the fail - safe feature, the user must do the following:

- 1. Backup the current Battery-Backed RAM Register contents in On-Board flash memory using System Menu options.
- 2. From Cscape, create AUTOLOAD.PGM for the application program using 'Export to Removable Media'.
- 3. Place the Removable Media with AUTOLOAD.PGM in the device.
- 4. Set the 'Enable AutoLoad' option in the device to YES.
- 5. Set the 'Enable AutoRun' option to YES if the controller needs to be placed in RUN mode automatically after automatic restore of data or AutoLoad operation.

### 16.3 Backup / Restore Data

Selecting this option brings up a screen having four operations:

**Backup OCS Data**–Copies Battery Backed RAM contents on to the onboard flash memory of the OCS.

**Restore OCS Data**- Copies the backed up data from onboard flash to the battery backed RAM. **Clear Backup Data**- The backup data will be erased from the onboard flash.

**Exit**- Goes back to previous menu.



Figure 16.2 - Backup / Restore Data





#### Backup OCS Data:

When initiated, this will allow the user to manually copy Battery-Backed RAM contents on to the onboard flash memory of the OCS. This will have the effect of backing up all the registers and controller settings (Network ID, etc.) that would otherwise be lost due to a battery failure.

%SR164.4 is set to 1 when backup operation is performed.

Backup/Restore Data
Backup Register Data
Overwrite Backup?
Cancel Ok

Figure 16.3 - Backup Registers


## Restore OCS Data:

When initiated, this will allow the user to manually copy the backed up data from the onboard flash memory to the Battery-Backed RAM.

A restore operation will be automatically initiated if a backup has been previously created and on power-up the Battery-Backed RAM registers fail their check.

The following process is implemented to restore data:

- The controller will be placed in IDLE mode.
- Data will be copied from onboard flash memory to OCS Battery-Backed RAM
- The controller will reset.
- The controller will be put in RUN mode if the AutoRun setting is 'Yes' else it will remain in IDLE mode.

Backup/Restore Data				
Restore Register Data				
Are You Sure?				
This will cause System Reset!				
Cancel Ok				

Figure 16.4 - Restore OCS Data

%SR164.3 is set to 1 only when an automatic restore operation is performed - not on a manual one. This bit is reset to 0 when a new backup is created.

Restoring of data can be manually performed by selecting RESTORE option from the Backup / Restore Data menu.

This will cause the controller to reset.



## Clear Backup Data:

When initiated, the backup data will be erased from the onboard flash and no backup will exist. %SR164.4 and %SR164.3 is reset to 0 when backed up data is erased.

	Backup/Restore Data			
Г				
	Clear Backup			
	Are You Sure?			
	Cancel Ok			

Figure 16.5 - Clear Backup Data

Exit: Goes back to the previous screen.



The OCS follows the following sequence in execution of Automatic Restore:



Figure 16.6 - Flow Chart for Automatic Restore



## 16.4 AutoLoad

This system menu option allows the user to specify whether the OCS automatically loads the application AUTOLOAD.PGM located in Removable Media.

When the AutoLoad setting is enabled (set to YES), it can be manually or automatically initiated at power-up.

The automatic initiation will happen only in the following two cases:

- When there is no application program in the OCS and a valid AUTOLOAD.PGM is available in the removable media of the device.
- When the program residing in onboard memory is corrupted and a valid AUTOLOAD.PGM is available in the removable media of the device.

AutoLoad can be manually initiated when the SYS-F3 key is pressed (OCS can be in any of the following mode - Idle / Run / DOIO). This also requires a valid AUTOLOAD.PGM to be present in the removable media of the device.

When the AutoLoad setting is not enabled (set to NO), OCS will be in IDLE mode and the application is not loaded.

If the AUTOLOAD.PGM is security enabled, the user will be prompted to enter the password before loading the application. The application will be loaded from the Removable media only after getting the correct password.

%SR164.6 can be set to enable AutoLoad feature.



Figure 16.7 - AutoLoad Menu

Enable AutoLoad	<ul> <li>No = Does not load AUTOLOAD.PGM automatically when application program is absent or corrupted.</li> <li>Yes = Loads AUTOLOAD.PGM file automatically from Removable Media when application program is absent or corrupted.</li> </ul>
-----------------	---



The OCS implements the following sequence to execute the AutoLoad function:







# 16.5 AutoRun

This system menu option, when enabled (YES), allows the user to automatically place the OCS into RUN mode after the AutoLoad operation or automatic Restore Data operation.

When the AutoRun setting is disabled (NO), the OCS remains in the IDLE mode after a Restore Data or AutoLoad operation.

%SR164.5 can be set by putting the system into RUN mode automatically, once an AutoLoad has been performed or an Automatic Restore has occurred.

If for any reason the AutoLoad-Run (Loading the AUTOLOAD.PGM automatically and OCS put in RUN mode) sequence does not succeed, a pop-up message box saying "AUTO-LOAD-RUN SEQUENCE FAILED" will be displayed. It will also show the reason for its failure. On acknowledging this message box the AutoLoad-Run sequence will be terminated, controller will return to the first user-screen and will be placed in IDLE mode.



Figure 16.9 - AutoRun Menu

	<b>No</b> = OCS will be in IDLE mode after AutoLoad or Automatic Restore.
Enable AutoRun	<b>Yes</b> = OCS will automatically be placed into RUN mode after AutoLoad or
	Automatic Restore.

"Enable AutoLoad" displays the following options:

Enable AutoLoad	No = Does not load AUTOLOAD.PGM automatically when application program is absent or corrupted. Yes = Loads AUTOLOAD.PGM file automatically from Removable Media when application program is absent or corrupted.
-----------------	---



# CHAPTER 17: CLONE UNIT

## 17.1 Overview

The 'Clone Unit' feature allows the user to "clone" the OCS of the exact same model. This feature "clones" application program and unit settings stored in Battery backed RAM of an OCS into the RM. It can then be used to clone a different OCS (exact same model). Refer to Removable Media (<u>Chapter 10</u>) for details on using RM.

This feature can be used for:

- Replacing an OCS by another unit of the same model.
- Duplicating or "clone" units without a PC.

## 17.2 Clone

User must perform the following sequence of action to Clone a unit:

1. The 'Clone Unit' can be accessed by going to the 'System Menu' of the OCS. A new menu "Clone Unit" has been added at the end of the main system menu as shown below:



Figure 17.1 - System Menu



2. Selecting "Clone Unit" menu will open the following screen:

Clone Unit				
Directory Empty				
<b>-</b> [				
Free:	1004257280 Total: 1004257280			
Load Clone	Make Clone $\nabla$ $\Delta$ Esc			

Figure 17.2 - Clone Unit Menu before Cloning

**NOTE:** In the above Figure 17.2, F3 and F4 are inactive in the clone Unit.

3. Make/Create Clone option enables the user to duplicate / Clone an application file, all unit settings and all register values from Battery Backed RAM.

Selecting Make Clone brings up the screen below:

	Clone Unit					
Di	)j <u>koctoku Emptu</u>					
	Make Clone Files					
	Are You Sure?					
	Ok Cancel					
Fr	Free: 1004257280 Total: 1004257280					
	Load Make Clone V A Esc					

Figure 17.3 - Clone Unit Confirm Screen



After confirmation, the OCS will create two new files in the root directory of the Removable Media Drive as shown below:

AUTOLOAD.PGM	Application file
<b>CLONE.DAT</b> File having all unit settings and register values from Batter	
	Backed RAM

Clone Unit					
AUTOLOAD.PGM 2120 07-14-09 12:11a					
CLONE	. DAT	24570	07-14-09	12:11a	
Free:	100420	8128 Tot	tal: 10	004257280	
Free:	100420 Make	8128 Tot	tal: 10	004257280	

Figure 17.4 - Clone Unit Files

**NOTE:** Make/Create clone operation automatically includes the security in AUTOLOAD.PGM file for security enabled files.



4. Once the cloning is successful, the OCS gives a message as below:

	Clone Unit					
Di	coctory Empty					
	Cloning Status					
	SUCCESS: MAKE CLONE operation					
Fr	Free: 1004224512 Total: 1004257280					
	lone Make V A Esc					

Figure 17.5 - Cloning Status

Make/Create clone can also be triggered by setting %SR164.9 bit to "1" from Ladder program or graphics. Once the operation is completed, this bit is made zero (0) by the firmware. When Make clone operation is triggered by this SR bit, it does not ask the user for confirmation to make the clone. The success / failure of the operation is also not notified on screen to the user.

In case of failure of "Make Clone" operation, %SR164.11 bit is set to "1" by the firmware and never reset.

**NOTE:** Backup of registers in flash memory is not performed by the Clone Feature. If user desires, backup should be done as explained in <u>Chapter 15</u> (Fail - Safe System).



## 17.3 Load Clone

This option loads the application, all unit settings and register values from Removable Media to the battery-backed RAM (regardless of AutoLoad settings), and then resets the OCS for the settings to take effect.

User must perform the following to Load the Clone:

1. Select "Clone Unit" from main system menu of OCS as shown below:



Figure 17.6 - System Menu

2. Selecting "Clone Unit" menu will open the following menu screen. Select "Load Clone".

Clone Unit					
AUTOLOAD.PGM 2120 07-14-09 12:11a					
CLONE	. DAT	24570	07-14-09	12:11a	
Free: 1004208128 Total: 1004257280					
Load	Make	$\nabla$	A		
Clone	Clone			Esc	

Figure 17.7 - Clone Unit Menu after Cloning



3. User must confirm Load Clone as shown below:

	Clone Unit						
AU	<u> 10-21-21-21-21-21-21-21-21-21-21-21-21-21-</u>						
CL							
	Are You Sure?						
	Ok Cancel						
Fr	Free: 1004208128 Total: 1004257280						
	Load Clone	Make Clone	$\nabla$	Δ	Esc		

Figure 17.8 - Load Clone Confirm Screen

4. After confirmation, all unit settings and register values will be loaded from the Removable media to the Battery backed RAM (Regardless of AutoLoad settings) and then the OCS resets at which stage the settings take effect.

**NOTE**: For security-enabled files, Load Clone asks for password validation before loading the application.

Load Clone can also be triggered by setting %SR164.10 bit to "1" from Ladder program or graphics. Once the operation is completed, this bit is made zero by the firmware. When the Load Clone operation is triggered by this SR bit, it does not ask the user for confirmation to load the clone. The success / failure of the operation is not notified on the screen to the user.

In case of failure of the "Load Clone" operation, %SR164.12 bit is set to "1" by the firmware and never reset.



# CHAPTER 18: MAINTENANCE

## 18.1 Firmware Updates

The X7 products contain field updatable firmware to allow new features to be added to the product later. Firmware updates should only be performed when a new feature or correction is required.

**WARNING:** Firmware updates should only be performed when the equipment being controlled by the X7 is in a safe, non-operational state. Communication or hardware failures during the firmware update process can cause the controller to behave erratically resulting in injury or equipment damage. Make sure the functions of the equipment work properly after a firmware update before returning the device to an operational mode.

Steps for updating the firmware:

- 1. Establish communication between Cscape and the controller using a direct serial connection to MJ1 or USB.
- 2. Make sure your application is available on your PC or upload the application.
- 3. Make sure the machinery connected to the X7 is in a safe state for firmware update (see warning above).
- 4. Start the firmware update by selecting File  $\rightarrow$  Firmware Update Wizard.
- 5. The correct product type should be selected, if it is not select the type of controller from the drop-down list.
- 6. Press the Start button.
- 7. Wait for the firmware update to complete.
- 8. If there is a communication failure check the cable, connections and comm. port setting and try again.
- 9. Firmware updates typically delete the user applications to ensure compatibility. You will need to reload your application.
- 10. Test the operation of the equipment with the new firmware before returning the X7 system to an operation mode.

**Preventing Program Loss:** An available option to prevent the loss of program should the battery be drained is to use the Backup/Restore function which is part of the Fail-Safe System. This feature is highly recommended and is accessible from the System Menu and from program logic. Backup/Restore DOES NOT require the installation of a microSD card in order to prevent program loss. Please see <u>Chapter 16</u> for complete details on the Fail-Safe System.

**NOTE:** The X7 uses a 3V Lithium Coin battery which can be ordered from Horner, part number BAT00009F.



## 18.2 Backup Battery

The X7 contains a run-time battery monitor that checks the voltage of the internal lithium battery. This battery is used to run the real-time clock and maintains retentive registers when power is disconnected. Under normal conditions the battery in the X7 should last 7 to 10 years. Higher operating temperatures or variations in batteries may reduce this time.

## 18.3 Indications the battery needs replacing

If the battery is 7 to 10 years old, it is recommended that it be replaced as preventative maintenance.

## 18.4 Battery Replacement

WARNING: Lithium Batteries may explode or catch fire if mistreated. Do <u>not</u> recharge, disassemble, heat above 100°C (212°F) incinerate, or puncture.

**WARNING:** Disposal of lithium batteries must be done in accordance with federal, state, and local regulations. Be sure to consult with the appropriate regulatory agencies *before* disposing batteries. In addition, do <u>not</u> re-charge, disassemble, heat or incinerate lithium batteries.

**WARNING:** Do <u>not</u> make substitutions for the battery. Be sure to only use the authorized part number to replace the battery.

WARNING: EXPLOSION HAZARD-BATTERIES MUST ONLY BE CHANGED IN AN AREA KNOWN TO BE NON-HAZARDOUS.

Below are the steps to replace the battery.

- 1. Make sure the user program and any data stored in retentive memory is backed up.
- 2. Disconnect all power from the X7 unit including I/O power.
- 3. Remove all connectors, and then use a flat head screwdriver to press and release the four (4) clips. Remove the back cover.
- 4. Remove the old battery. It may require a small flat blade screwdriver to lift it from the holder.
- 5. Dispose of the battery properly; see the above warning on disposal regulations.
- 6. Slide the new battery into the holder. Make sure the battery is inserted with the proper polarity. The top tab of the battery holder should contact the positive (+) terminal of the battery.
- 7. Place the back cover over the unit and gently press each corner evenly in order to snap the clips back into place.
- 8. Apply power to the unit. Check that the battery error is no longer reported. If the unit still reports the error, remove the battery immediately and contact <u>Technical Support</u>.



# CHAPTER 19: MODBUS COMMUNICATIONS

## 19.1 Modbus Overview

### For complete Modbus instructions, please refer to the Help file in Cscape.

Modbus (serial) is a popular, de-facto standard protocol that allows industrial devices from multiple manufacturers to easily share data in real-time. For Modbus serial communications, the X7 can act as either a Master or a Slave.

Modbus protocol (serial) allows for one master and multiple slaves. The master always initiates the conversation by sending a request to a particular slave. Only the addressed slave will send a response when the request is completed. Should the slave be unable to complete the request, it returns the appropriate error response. Should the slave be unable to respond, the master's timeout timer expires to provide an indication of **No Response**.

## 19.2 Modbus Slave Overview

#### For complete Modbus Slave instructions, please refer to the Help file in Cscape.

The Modbus slave function block, when used with the appropriate Modem and/or Open function blocks, allows the primary serial port on the controller to act as a Modbus slave. The Modbus function supports both ASCII and RTU modes of operation across a range of baud rates and protocol frames. Also supported is port activity status, an inactivity timer, support for call-on exception, and support for store and forward (repeater) operation for radio modems.

Section 19.5 describes the supported Modbus Commands as well as the Modbus Map for X7 References (%R, %M, etc.).



## 19.3 Modbus Master Overview

#### For complete Modbus Master instructions, please refer to the Help file in Cscape.

When acting as a Modbus master, there are two primary mechanisms used by the X7 to allow the user to specify the data to be read/written from/to the slaves.

**Modbus Master Function Block**–This is for serial only. This is an advanced feature that should only be used in rare occasions.

**Protocol Config**–The Protocol Config is configured in the Hardware Configuration dialog box in Cscape (serial). This is the preferred method in most applications.

After the protocol has been selected from the dropdown menu, the **Network**, **Devices**, and **Scan List** become available. The Protocol Config is configured on three different levels:

- **Network**-Parameters, such as the polling rate of the data scan, are specified along with timeout values, retry, and re-acquisition settings. Serial configuration, baud rate, parity, etc. are also set here.
- **Devices**—For every slave to be polled, configuration details are added in the Devices dialog box. This includes Slave ID (serial). Under Device Type, the Modbus addressing style matching that specified in the slave's user documentation may be selected. For instance, some slaves specify Modbus addresses (i.e. 40,001), and others specify offsets (i.e. 0000).
  - Hex or Decimal-Some specify addresses in hex, and others in decimal. By allowing the user to select the Modbus addressing style for each slave on the network, minimal address conversion is required. Also, if the slave is another Horner product (i.e. another OCS), the "Native Addressing" option can be selected (i.e. %R1, %M17, etc.), and this skips the conversion to Modbus style altogether.
- **Scan List**-This is where the specific Modbus addresses to be read/written from/to each slave are specified. Up to 32 words of data can be read at the same time.

**NOTE:** Once configuration has been completed on the Network and Devices level, Modbus data can be directly read/written from graphics objects in the Cscape screen editor. This is available even if the Modbus register is not listed on the scan list.

The above information is just an introduction to the topic. For more detailed information, please consult the Cscape Help file.



## 19.4 Opening Cscape Help File

After opening the Cscape Help file, select the Index table and search for "Modbus Slave" or "Modbus Master", as shown below.



## 19.5 Modbus Addressing Table for X7 Units

To access X7 registers, a Modbus Master must be configured with the appropriate register type and offset. This is usually accomplished with one of two methods:

**Method 1:** The first method uses **Traditional Modbus References**, in which the high digit represents the register type and the lower digits represent the register offset (starting with Register 1 for each type). Since only four register types can be represented in this manner, X7 Modbus Function Blocks pack several X7 register types into each Modbus register type. Starting addresses of each X7 register type are shown in the **Traditional Modbus Reference** column of the Table 19.1.

**Method 2:** The second method requires the Modbus Master to be configured with a specific **Modbus Command** and **Modbus Offset.** The supported Modbus commands and the associated offsets are also illustrated in Table 19.1.

	Table 19.1 - Modbus Master Mapping						
X7 Reference	Maximum Range	Traditional Modbus Reference	Expanded Modbus Ref. (6 Digits)	Modbus Commands	Modbus Offset		
%11	1024	10001	010001		0		
%IG1	256	13001	013001	Read Input Status (2)	3000		
%S1	256	14001	014001		4000		
%K1	10	15001	015001		5000		
%Q1	1024	00001	000001		0		
%M1	1024	03001	003001	Read Coil Status (1)	3000		
%T1	1024	06001	006001	Force Coil (5)	6000		
%QG1	256	09001	009001	Force Multiple Coils (15)	9000		
%Al1	256	30001	030001		0		
%AIG1	32	33001	033001	Read Input Register (4)	3000		
%SR1	200	34001	034001		4000		
%AQ1	256	40001	040001		0		
%R1	2488	40513	040513	Read Holding Register (3)	0		
%R1	2048	43001	043001	Load Register (6)	3000		
%AQG1	32	46001	046001	Load Multiple	6000		
%R1	5000		410001	Registers (16)	10000		



# CHAPTER 20: TROUBLESHOOTING / TECHNICAL SUPPORT

Chapter 18 provides commonly requested **troubleshooting information and checklists** for the following topics.

# 20.1 Connecting to the X7

Cscape connects to the local controller automatically when the serial connection is made. The status bar below shows an example of a successful connection. This status bar is located in the bottom right hand corner of the Cscape window.

Local:253 Target:253(R) [no forces]

**NOTE:** In general the **Target** number should match the **Local** number. The exception to this is when the controller is being used as a "pass through" unit where other controllers on a CsCAN network could be accessed through the local controller.

Determine connection status by examining feedback next to Local & Target in the status bar of Cscape.

Local: ###	If a number shows next to <b>Local,</b> then communication is established to the local controller.	
Local: No Port	Cscape is unable to access the COM port of the PC. This could mean that Cscape is configured for a COM port that is not present or that another program has control of the COM port. Only one Cscape window can access a port at a time. Subsequent instances of Cscape opened will indicate No Port.	
Local: No Com	Cscape has accessed a PC COM port but is not communicating with the controller. This typically occurs when the controller is not physically connected.	
Local: ???	Unknown communication error. Close Cscape, power cycle the controller and reopen Cscape with a blank project. Check Local.	
Target: #(I,R,D)	If I (idle), R (run), or D (do I/O) shows next to <b>Target number</b> then communication is established to the target controller.	
Target: #(?)	Communication is not established to the target controller. Check node ID of controller and set Target to match. Make sure <b>local</b> connection is established.	



# 20.2 Connecting Troubleshooting Checklist (serial port - MJ1 Programming)

- 1. Controller must be powered up.
- 2. Ensure that the correct COM port is selected in Cscape. Tools → Applications Settings → Communications .
- 3. Ensure that a cable with proper pinout is being used between PC and controller port MJ1.
- 4. Check that a Loaded Protocol or ladder is not actively using MJ1. Taking the controller out of Run Mode from the System Menu on the controller will make MJ1 available to Cscape.
- 5. Successful communications with USB-to-serial adapters vary. If in doubt, Horner APG offers a USB to serial adapter. Part numbers HE-XCK and HE-CPK.

## 20.3 Connecting Troubleshooting Checklist (USB Port - Mini B Programming)

- 1. Controller must be powered up.
- 2. Ensure that the correct COM port is selected in Cscape. Tools → Applications Settings → Communications.
- 3. Be sure that the USB cable is connected between the PC and the controller. Check Windows Device Manager to ensure that the USB driver is properly installed and to verity the port number.

## 20.4 Connecting Troubleshooting Checklist (ETN port programming)

- 1. Controller must be powered up.
- 2. Ensure that the correct IP address is given in the Ethernet field and correct Mode is selected, in Cscape: Tools → Applications Settings → Communications Port.
- 3. Ensure that an Ethernet connection has been established by pinging the controller from the Windows DOS prompt.



# 20.5 Local Controller and Local I/O

The system menu provides the following status indications that are useful for troubleshooting and system maintenance.

- Self-test results, diagnostics.
- RUN and OK status
- Network status and usage
- Average logic scan rate
- Application memory usage
- Loaded firmware versions
- Loaded protocols
- Removable media access

To view the system menu, press the UP and DOWN arrow keys simultaneously. See <u>Chapter 9</u> for full details on the System Menu diagnostic capabilities.

## 20.6 Local I/O Troubleshooting Checklist

- 1. Verify the controller is in RUN mode.
- Check diagnostics to ensure controller passed self-tests.
   View Diags in System Menu or in Cscape, click; Controller → Diagnostics
- 3. Check data sheets to ensure proper wiring.
- 4. Ensure software configuration for I/O match.
- 5. Check data sheets for voltage and current limits.
- 6. Take ladder out of the picture. From Cscape set controller to "Do I/O" mode. In this mode inputs can be monitored and outputs set from a data watch window in Cscape without interference from the ladder program. Some I/O problems are only a result of a mistake in the ladder program.

WARNING: Setting outputs ON in "Do I/O" mode can result in injury or cause machinery to engage in an unsafe manner depending on the application and the environment.

## 20.7 CsCAN Network

For complete information on setting up a CsCAN network, refer to CAN Networks manual (MAN0799) by visiting our website for the address to obtain documentation and updates.

Network status, node ID, errors, and baud rate in the controller System Menu are all in reference to the CsCAN network. These indications can provide performance feedback on the CsCAN network and can also be used to aid in troubleshooting. Refer to <u>Chapter 9</u> for full details on the System Menu.



# 20.8 CsCAN Network Troubleshooting Checklist

- 1. Use the proper Belden wire type or equivalent for the network as specified in MAN0799.
- 2. The X7 <u>does not</u> provide 24VDC to the network. An external voltage source must be used for other devices such as SmartStix I/O.
- 3. Check voltage at both ends of the network to ensure that voltage meets specifications of attached devices.
- 4. Proper termination is required. Use  $121\Omega$  (or  $120\Omega$ ) resistors at each end of the network. The resistors should be placed across the CAN\_HI and CAN\_LO terminals. The X7 contains a software selectable internal CAN termination resistor. Please see the CAN details for additional information.
- 5. Measure the resistance between CAN\_HI and CAN\_LO. If the network is properly wired and terminated there should be around  $60\Omega$ .
- 6. Check for duplicate node ID's.
- 7. Keep proper wires together. One twisted pair is for V+ and V- and the other twisted pair is used for CAN\_HI and CAN\_LO.
- 8. Make sure the baud rate is the same for all controllers on the network.
- 9. Assure shields are connected at one end of each segment -- they are not continuous through the network.
- 10. Do not exceed the maximum length determined by the baud rate and cable type.
- 11. Total drop length for each drop should not exceed 6m (20'). A drop may include more than one node. The drop length adds to the overall network length.
- 12. Network should be wired in "straight line" fashion, not in a "star" pattern.
- 13. In applications requiring multiple power supplies, make sure the V- of all supplies is connected together and to earth ground at one place only.
- 14. In some electrically noisy environments it may be necessary to add repeaters to the network. Repeaters can be used to add additional nodes and/or distance to the network and protect the signal against noisy environments.



# 20.9 Basic Troubleshooting

Description	Action		
X7 does not read media card.	The media card should be formatted.		
X7 will not download project file.	Make sure the project file is saved as a .pgm file and not a .csp file.		

# 20.10 Technical Support Contacts

For manual updates and assistance, contact Technical Support at the following locations:

North America: Tel: (317) 916-4274 Fax: (317) 639-4279 Web: <u>https://hornerautomation.com</u> Email: <u>techsppt@heapg.com</u>

**Europe:** Tel: (+) 353-21-4321-266 Fax: (+353)-21-4321826 Web: <u>www.horner-apg.com</u> Email: <u>technical.support@horner-apg.com</u>



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